

Linear Algebra

Ling 575j: Deep Learning for NLP

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Spring 2023

Today's Plan

- Review vector and matrix operations
- Discuss vector independence and span
- Dissect matrix multiplication
- Introduce linear transformations

Linear Algebra Objects

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- **Scalars**
 - Single numbers
 - What you're used to elsewhere in math
 - examples: 0, 1, 3.14, π , $7/22$

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$$x = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \quad A = \begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix}$$

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Vectors

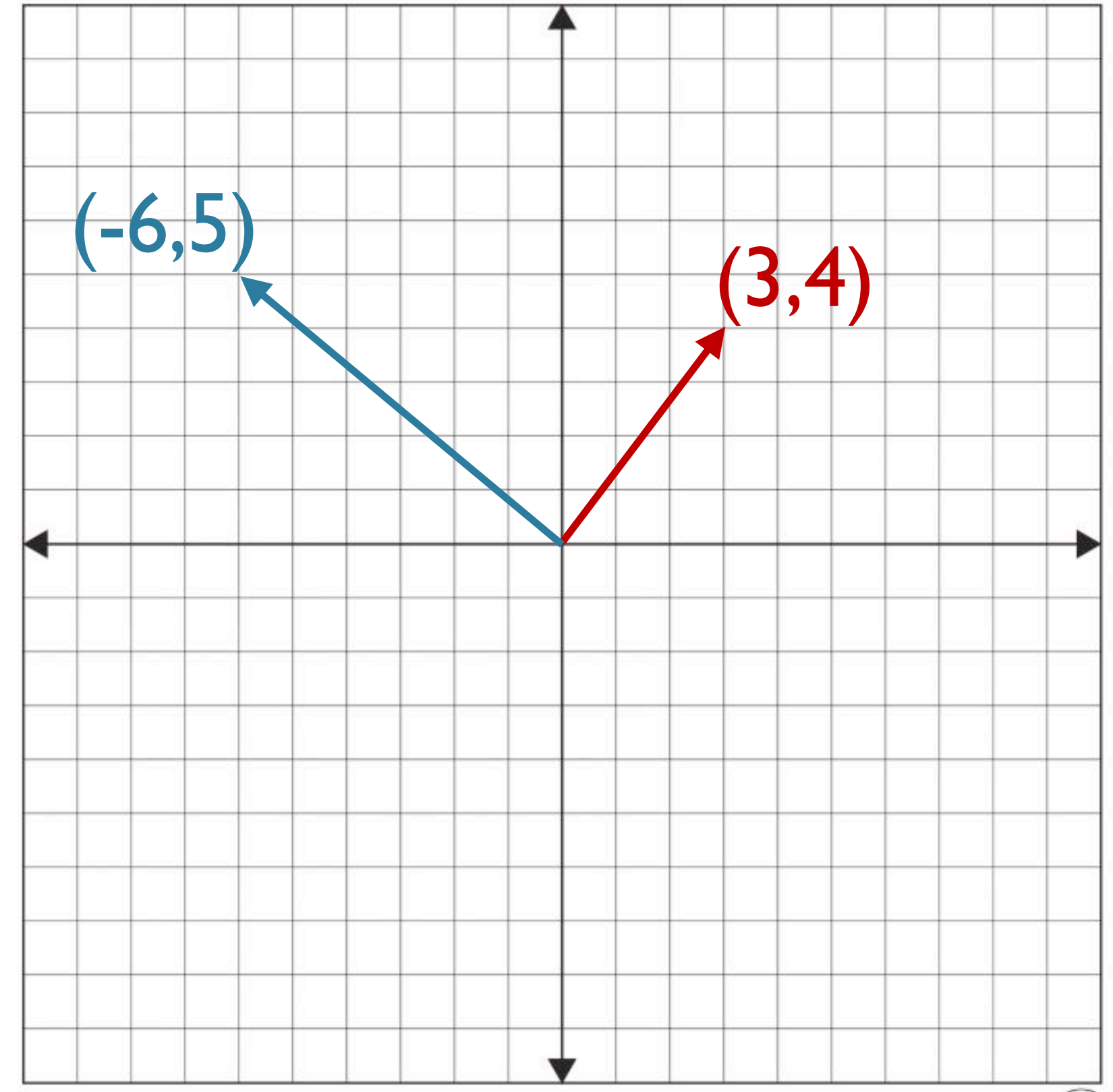
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Vector Properties

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$$c \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} cx_1 \\ cx_2 \\ cx_3 \end{bmatrix}$$

(c is a scalar)

Vector Spans and Spaces

Vector Independence

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- Note: $a = \mathbf{0}$ is used to indicate a vector of zeros

Vector (In)dependence Examples

- What constants solve this equation?

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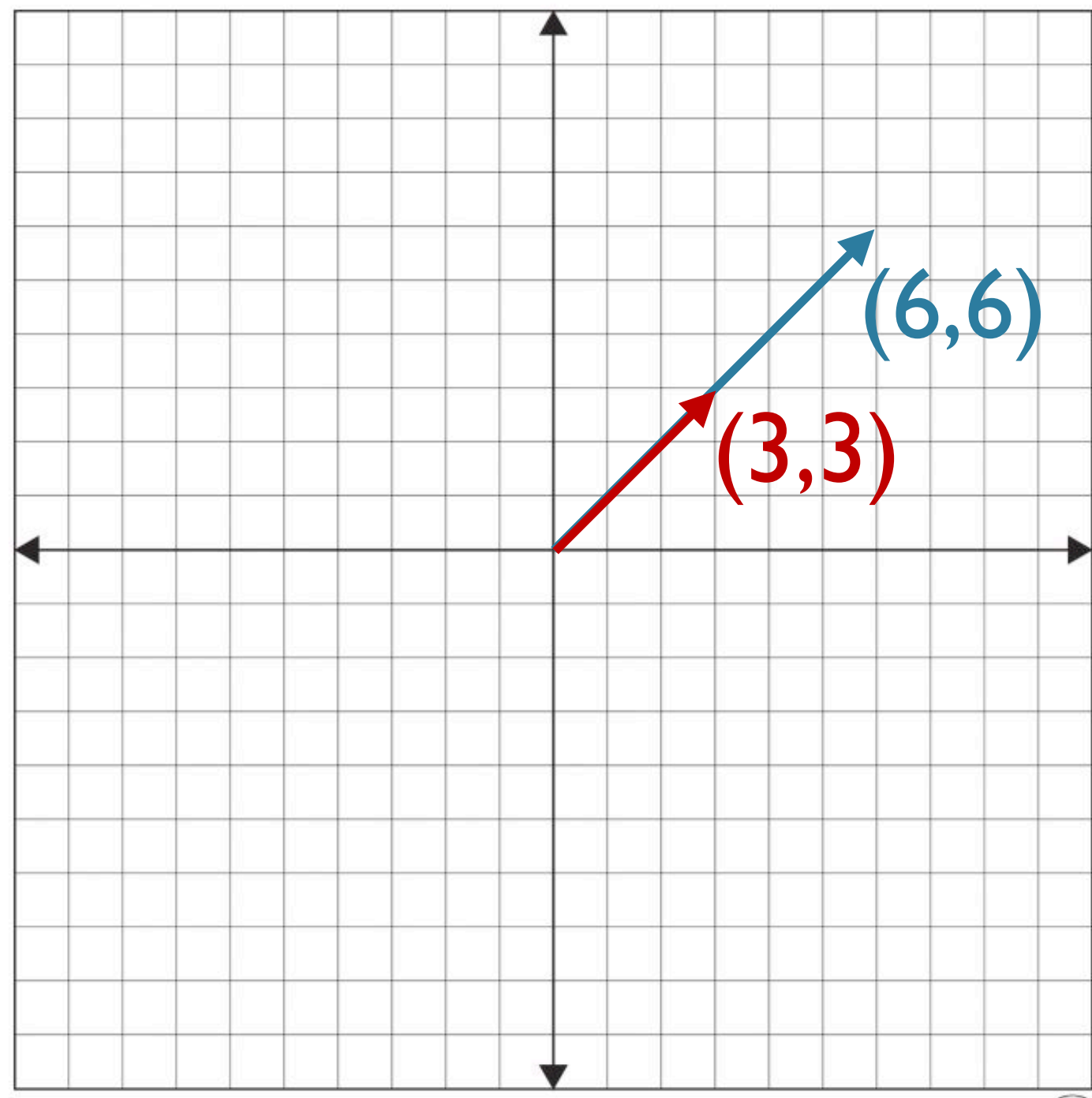
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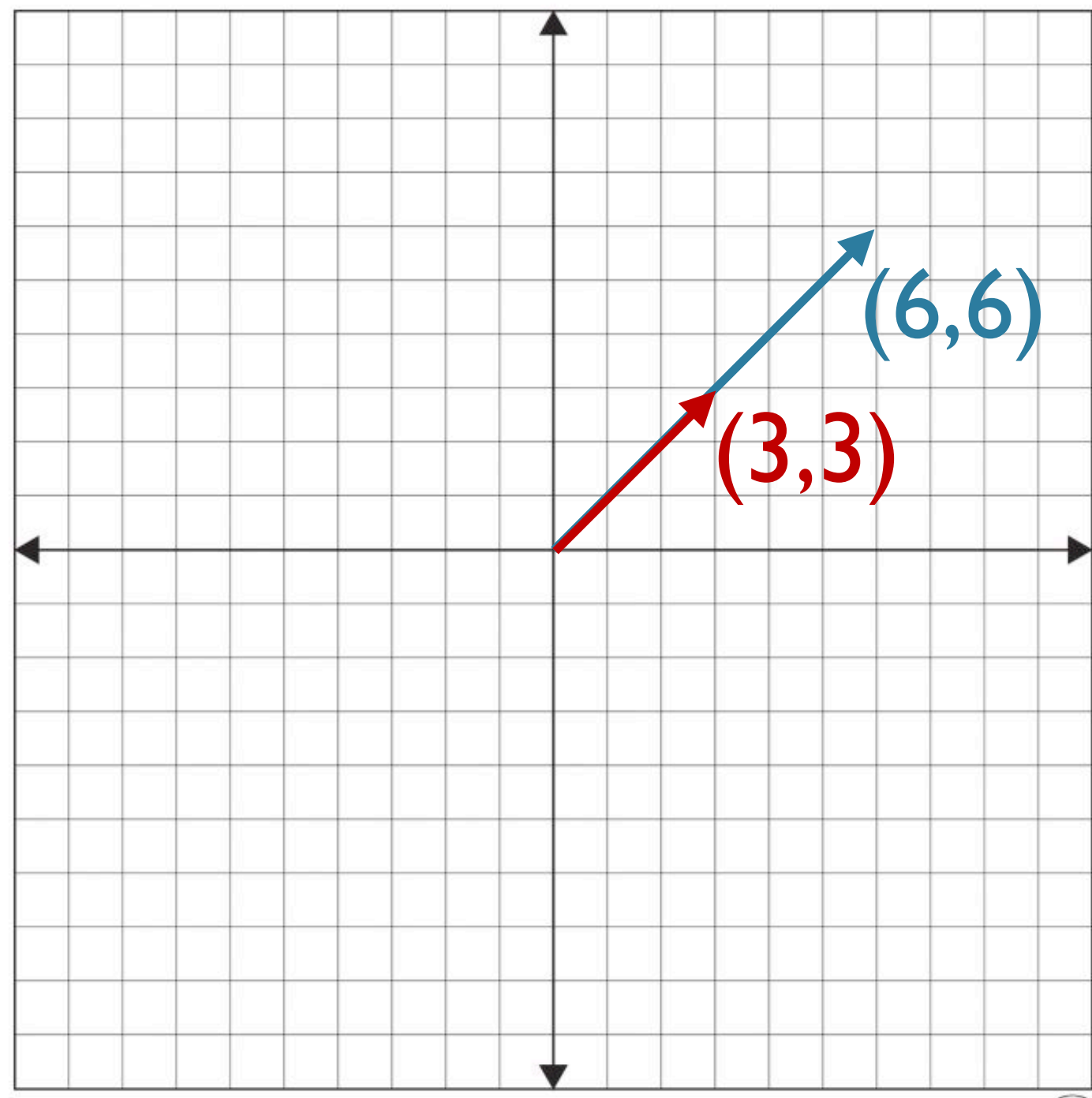
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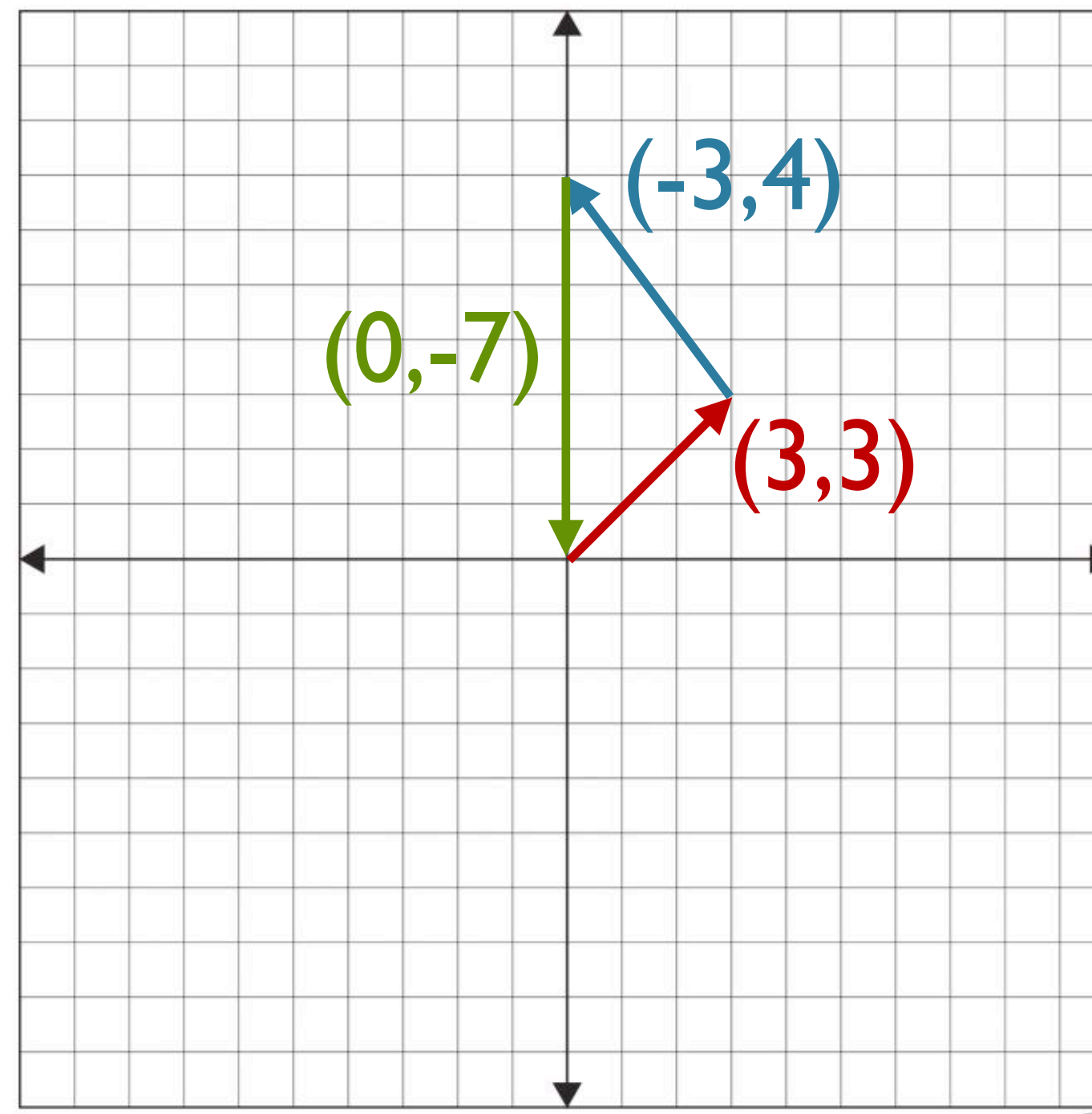
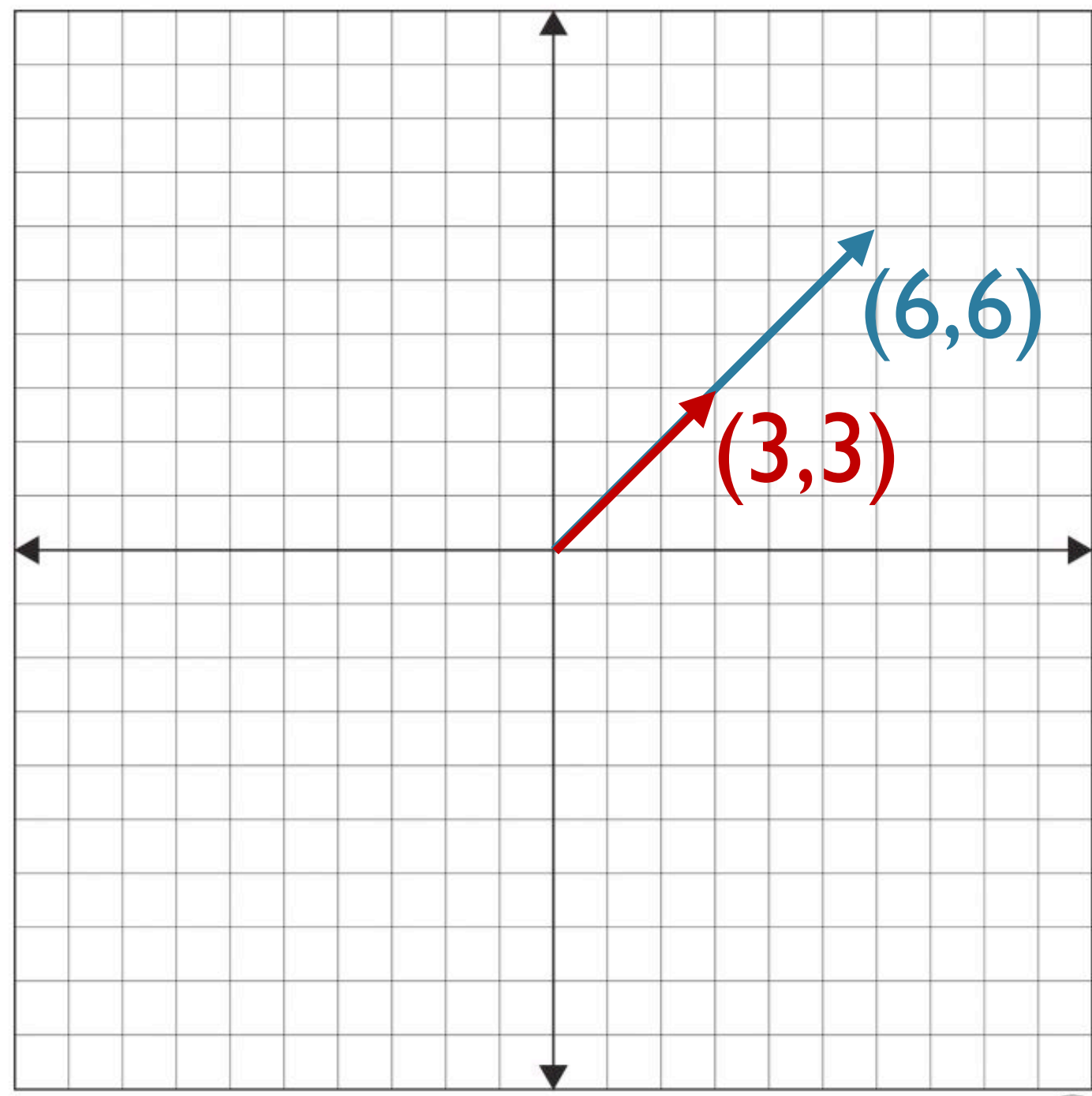
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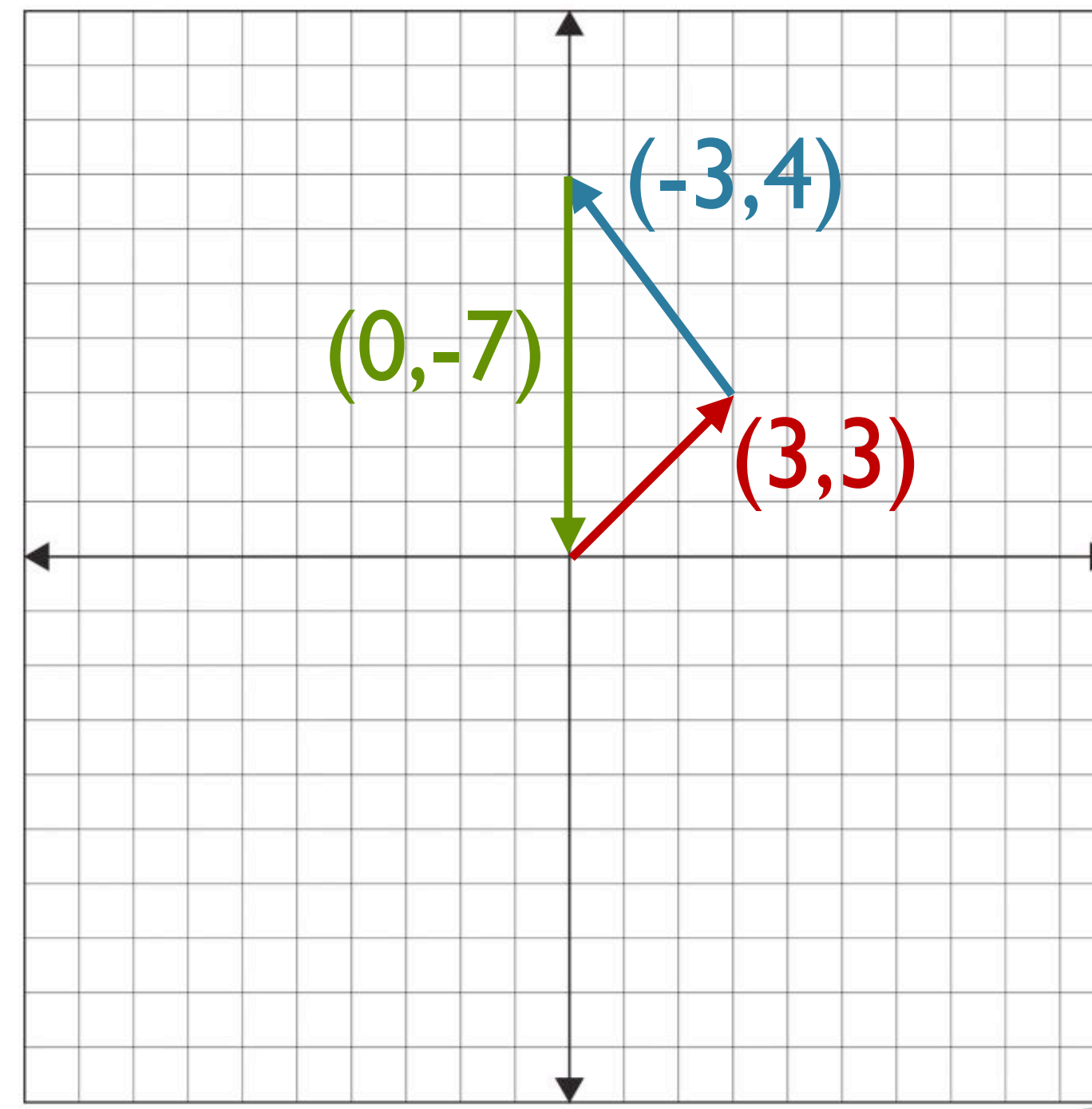
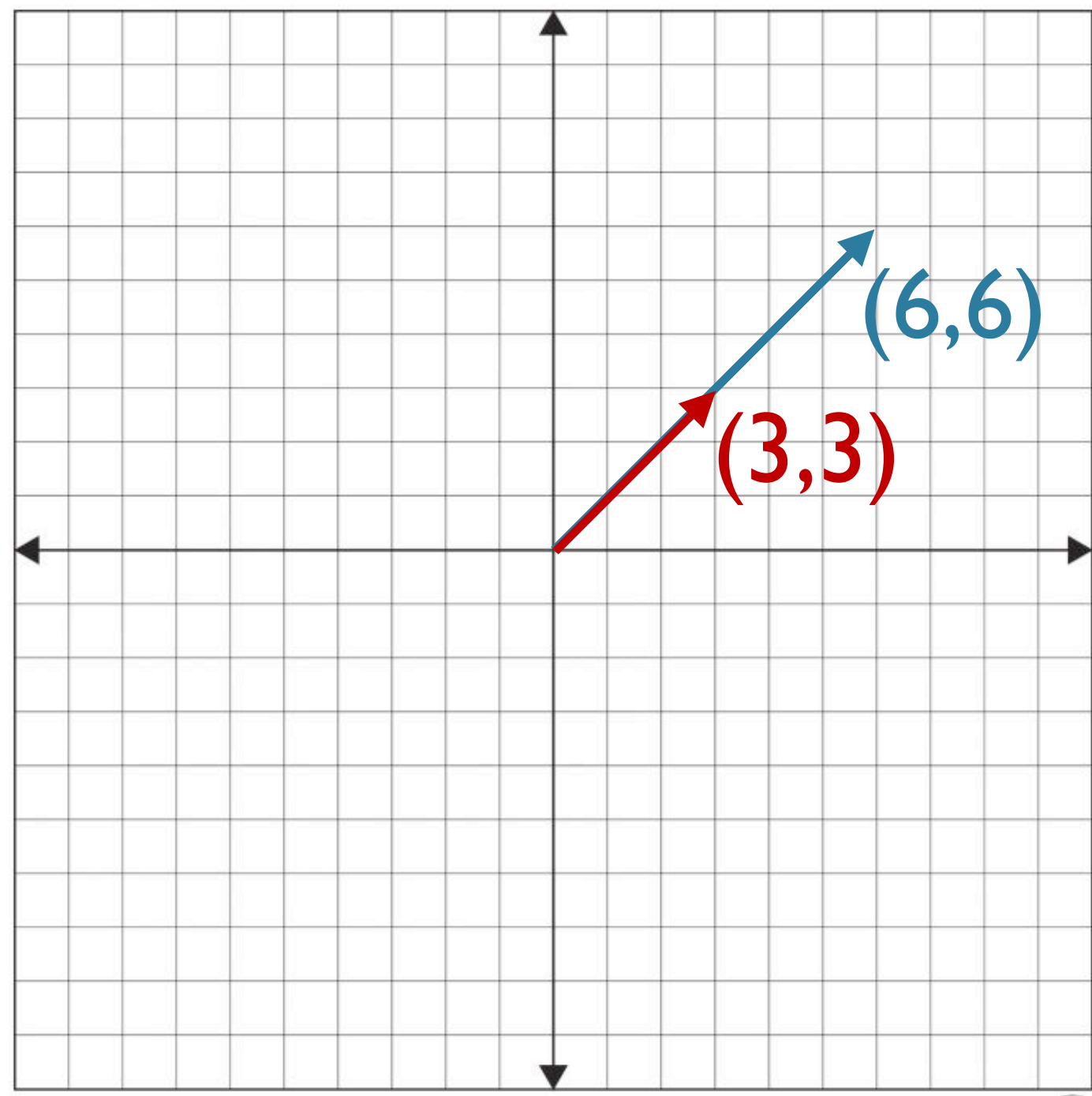
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(this is what
adding
vectors looks
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Vector Spans

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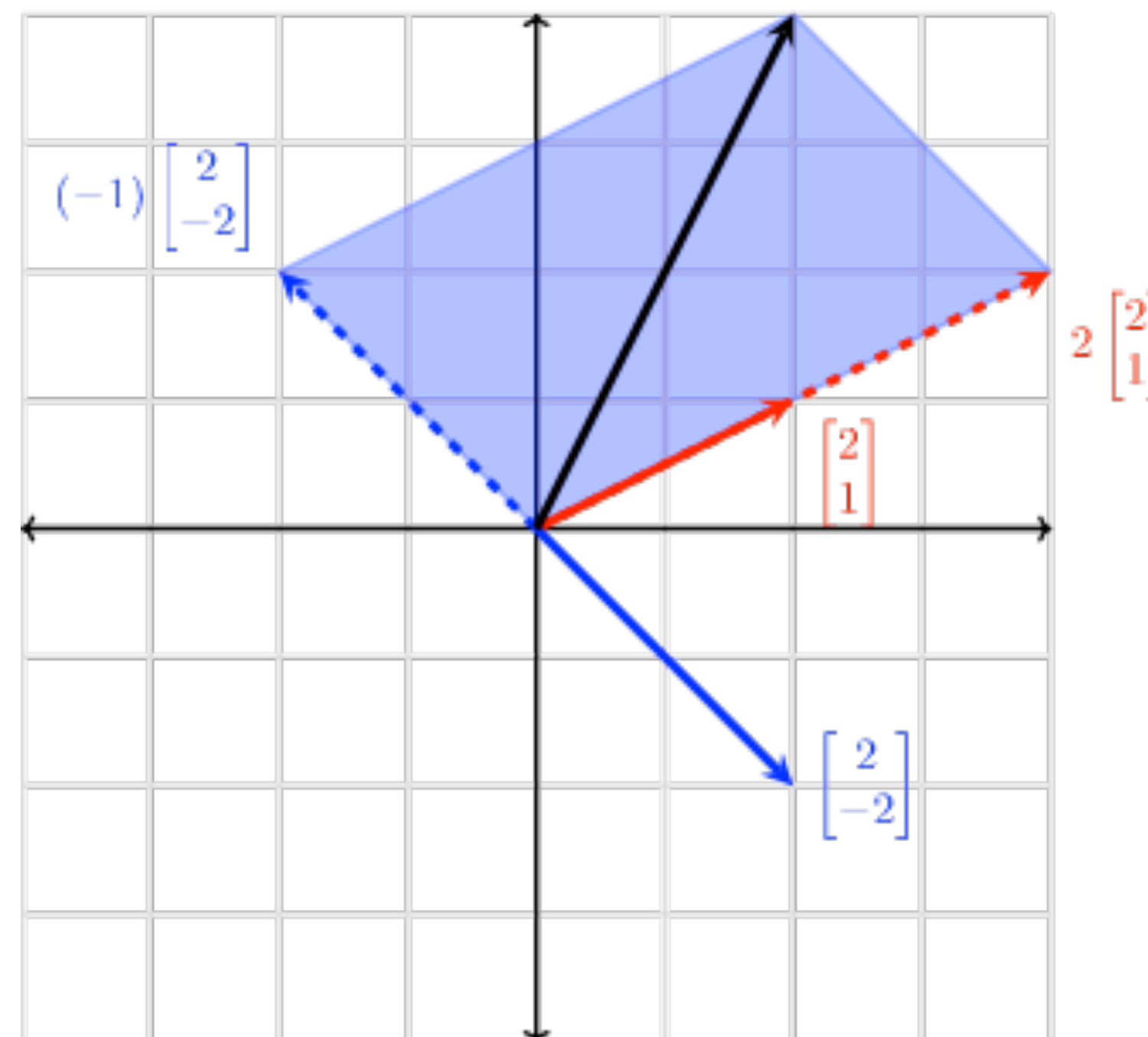
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 - Ex: **a** and **b** above span a **2-D plane** in R^3

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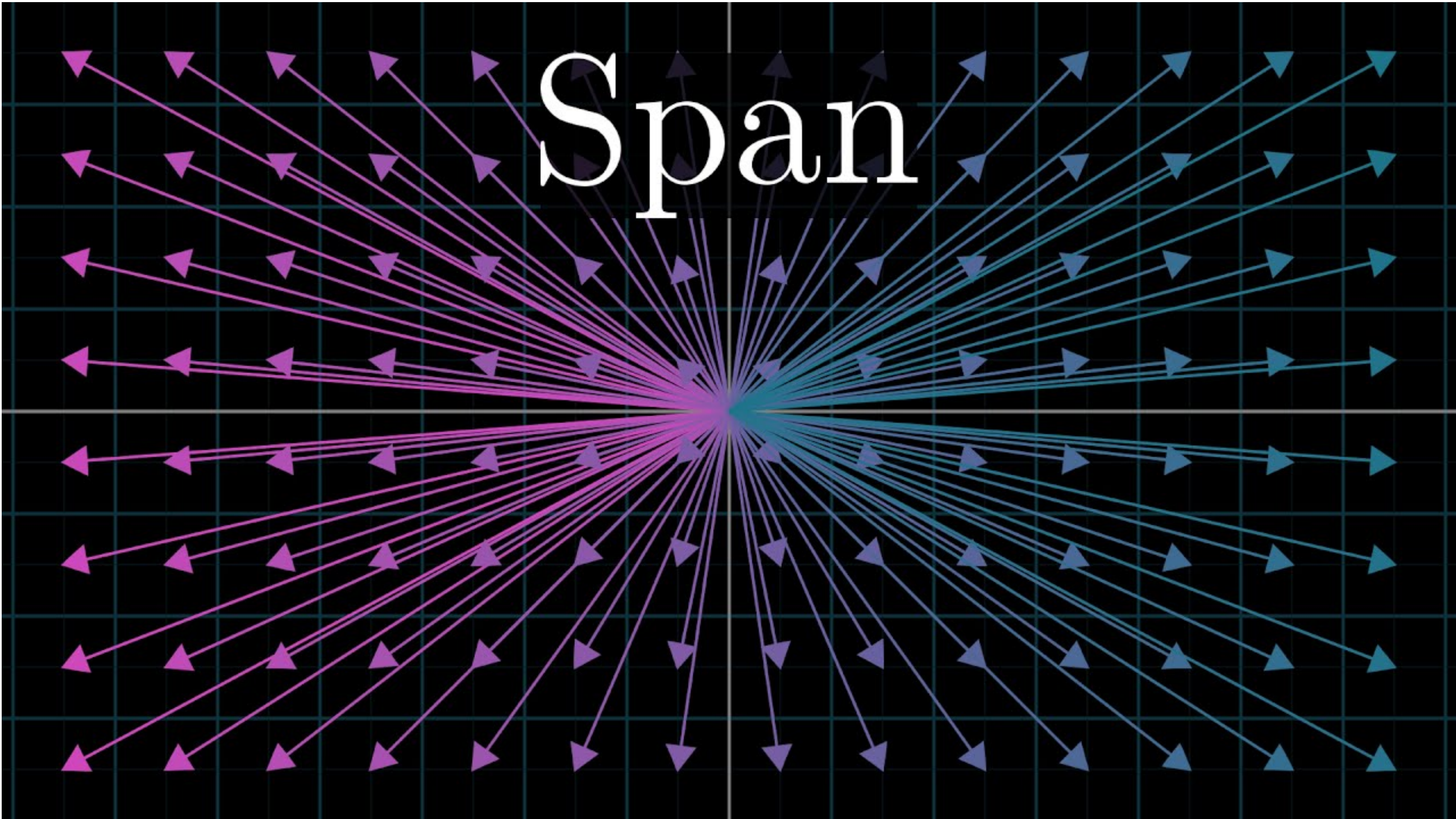
$$R^3$$
$$i = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad j = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad k = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

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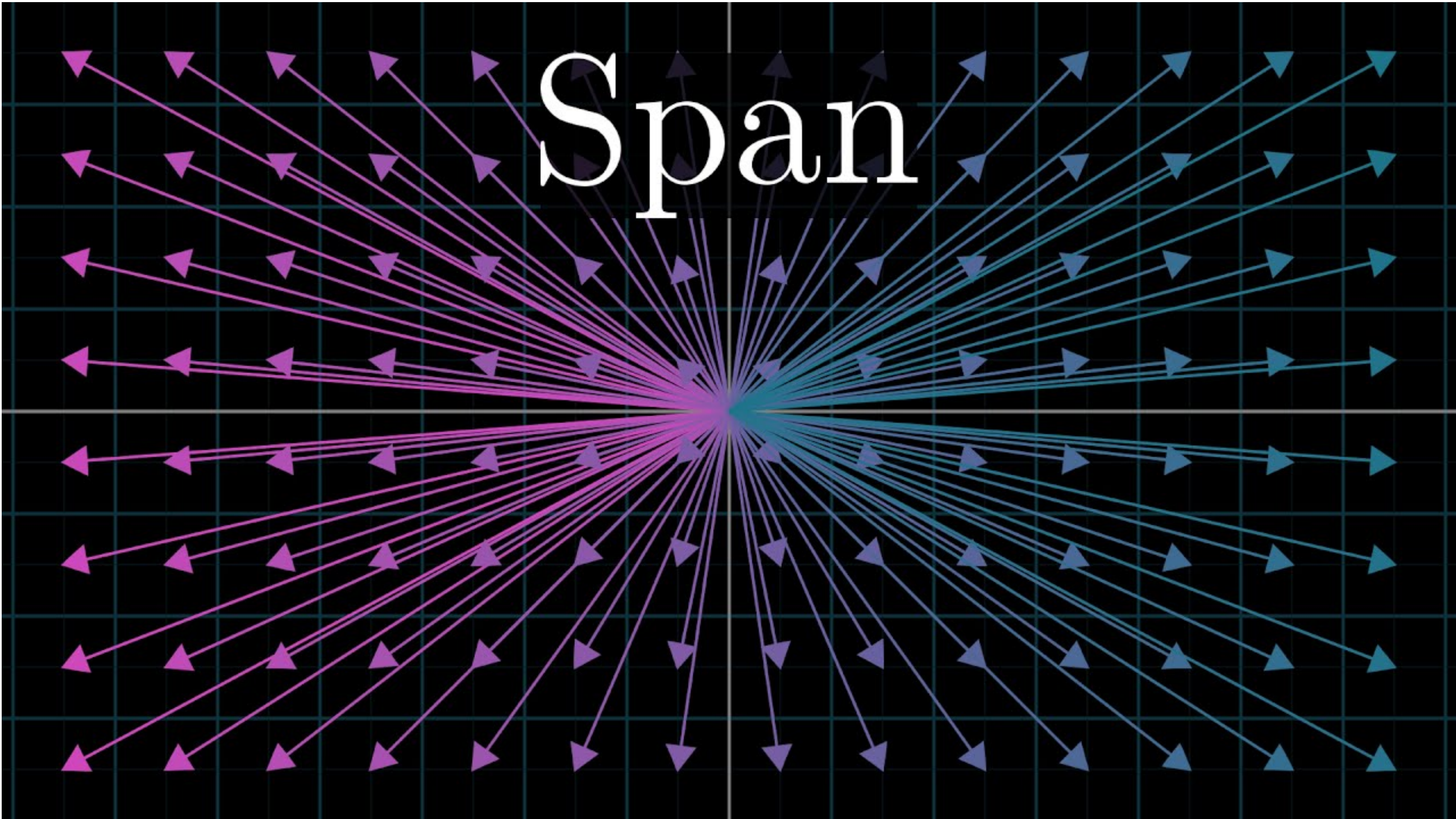
- A set of independent vectors that span a space are called a **basis** for that space
 - The simplest bases for R^2 and R^3 are known as the **Standard Basis**:
 - These are not the only bases for these spaces

$$\begin{array}{c} R^2 \\ i = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad j = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{array} \qquad \begin{array}{c} R^3 \\ i = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad j = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad k = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \end{array}$$

Span Video



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Matrix Multiplication

Quick reminder: Dot Product

$$a \cdot b = a^T b = a_1 b_1 + a_2 b_2 \dots + a_n b_n$$

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(vectors need to be the same length)

Matrix-Vector Multiplication

$$A = \begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix} \quad x = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$Ax = ?$$

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$$\begin{array}{l} 4 \text{ rows} \\ \begin{bmatrix} 1 & 5 \\ 2 & 6 \\ 3 & 7 \\ 4 & 8 \end{bmatrix} \\ 2 \text{ columns} \\ \text{“4x2 matrix”} \end{array} \quad \begin{array}{l} \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} \\ 3 \times 2 \end{array} \quad \begin{array}{l} \begin{bmatrix} 7 & 9 & 11 \\ 8 & 10 & 12 \end{bmatrix} \\ 2 \times 3 \end{array}$$

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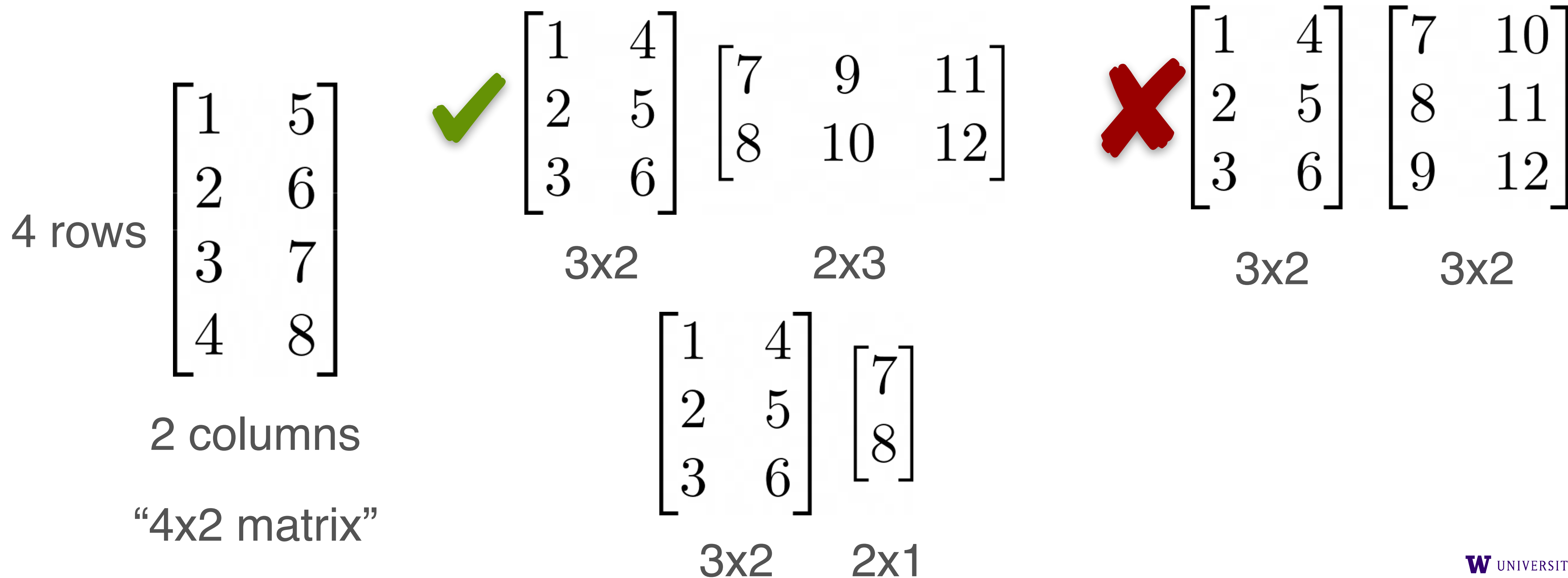
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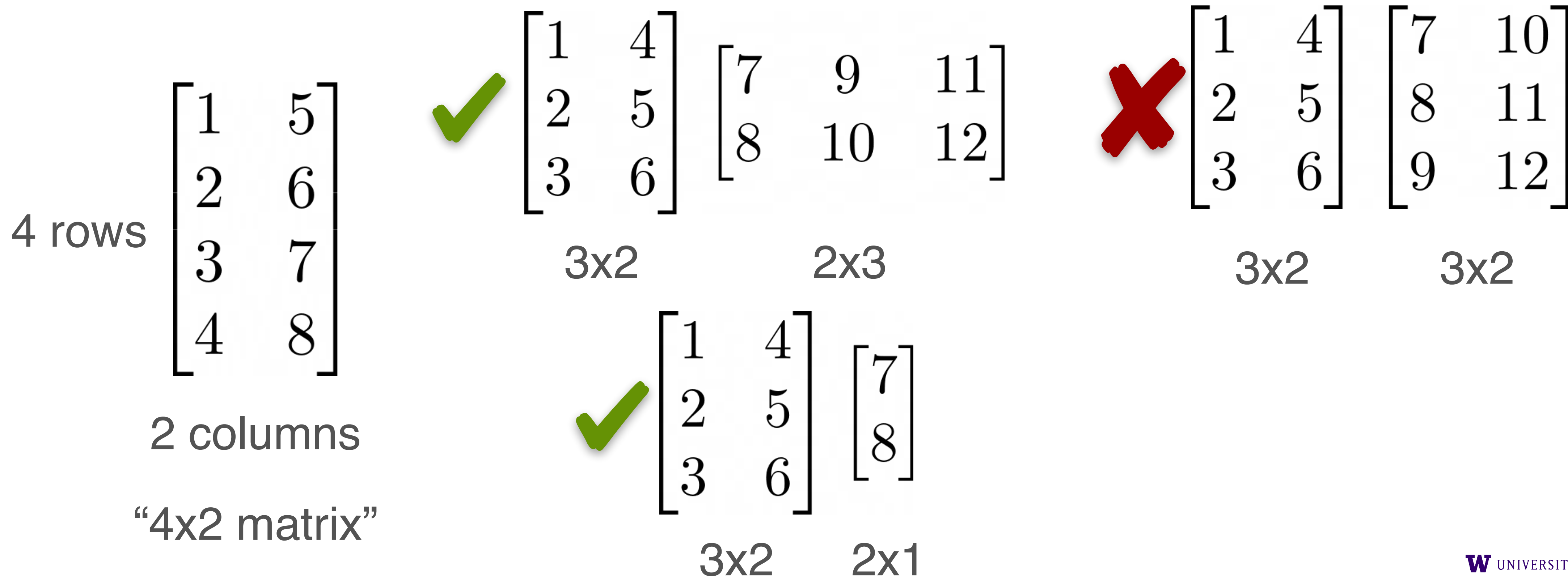
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Matrix-Vector Multiplication

The Traditional Way

$$\begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} - \\ - \\ - \end{bmatrix}$$

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 - The vector provides the **constants** for a **linear combination of the columns**

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 - ... b is always in the **span of A 's columns**

$$\begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \longrightarrow 1 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + 1 \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} + 1 \begin{bmatrix} 7 \\ 8 \\ 9 \end{bmatrix} = \begin{bmatrix} 12 \\ 15 \\ 18 \end{bmatrix}$$

Matrix-Vector Multiplication

- What is the significance of this alternate view?
 - For all $Ax = b$, b is expressed as a **linear combination** of A 's columns, and so...
 - ... b is always in the **span of A 's columns**
 - This is called the **Column Space of A , $C(A)$**

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Column Space

$$\begin{bmatrix} 1 & 3 & 0 \\ 2 & 4 & 0 \\ 0 & 0 & 5 \end{bmatrix}$$

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- What can you tell about the Column Space of this matrix?

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 - etc.
- MxN matrix can be considered a **function** from R^N to R^M
 - **However**, the function's range **may not span** R^M , unless it is **rank M**

Linear Transformations

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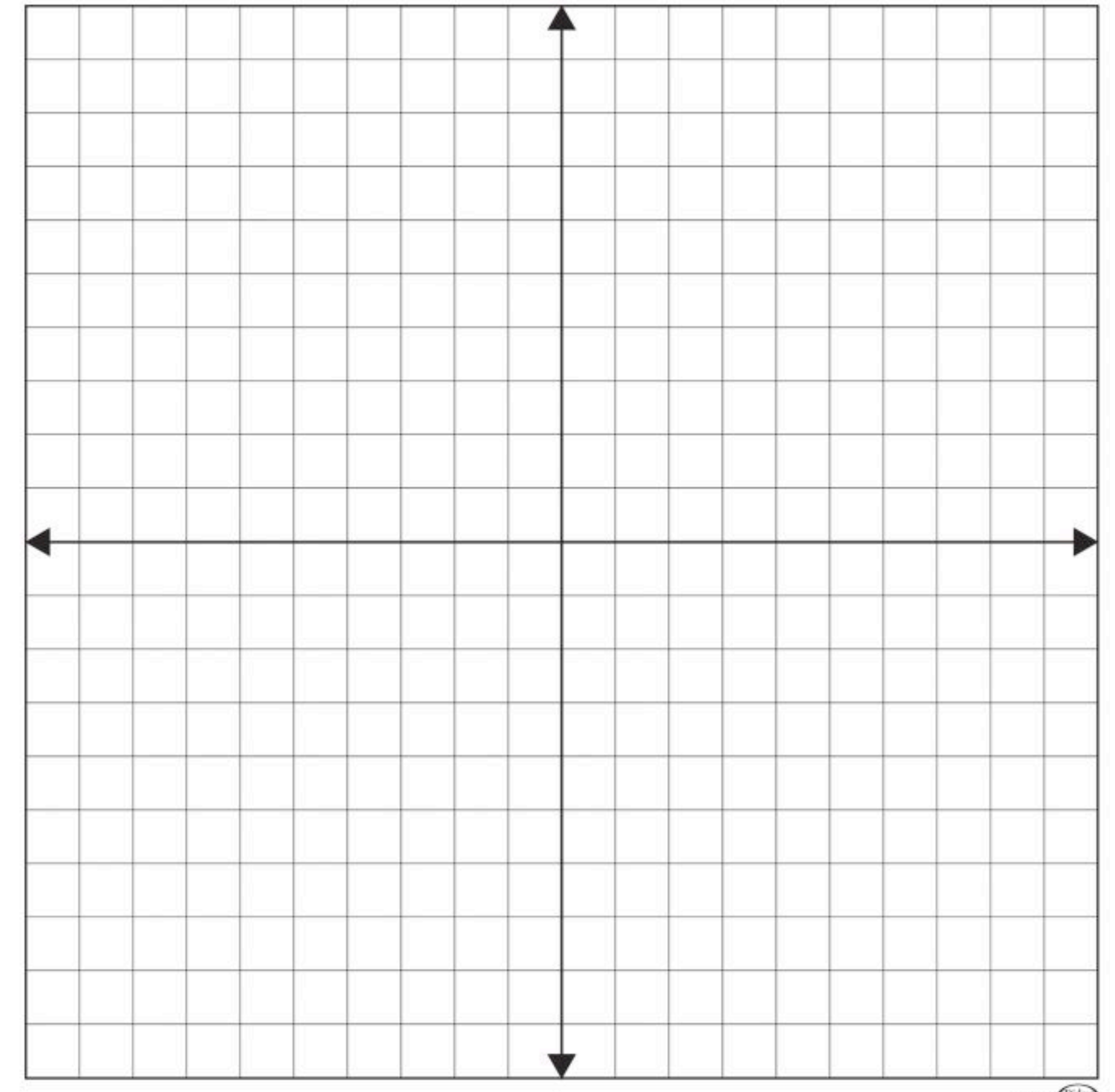
i j

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i j k

Identity Matrix as a Basis

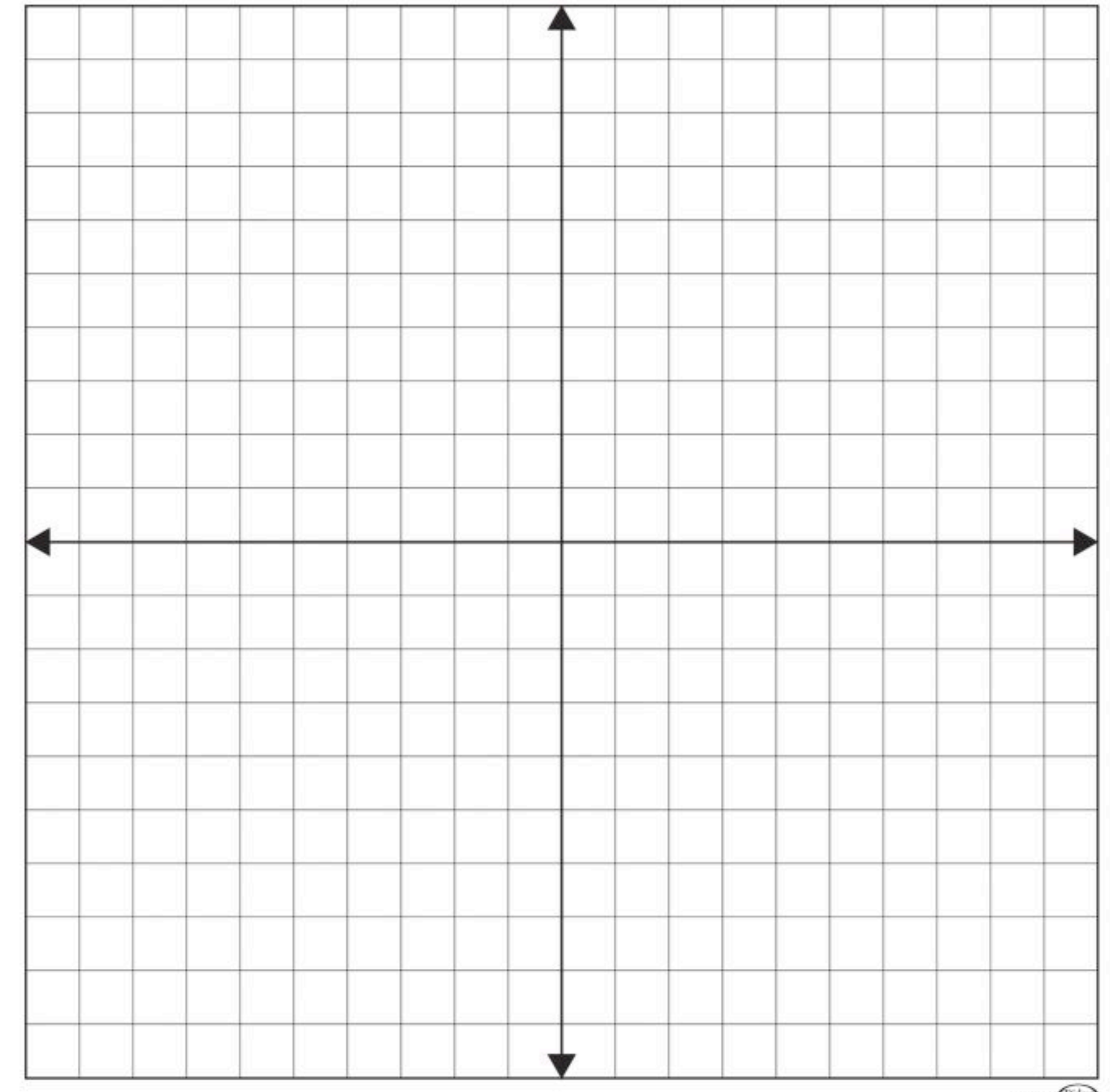
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Identity Matrix as a Basis

- Vectors can be viewed as being **composed of the Standard Basis vectors**

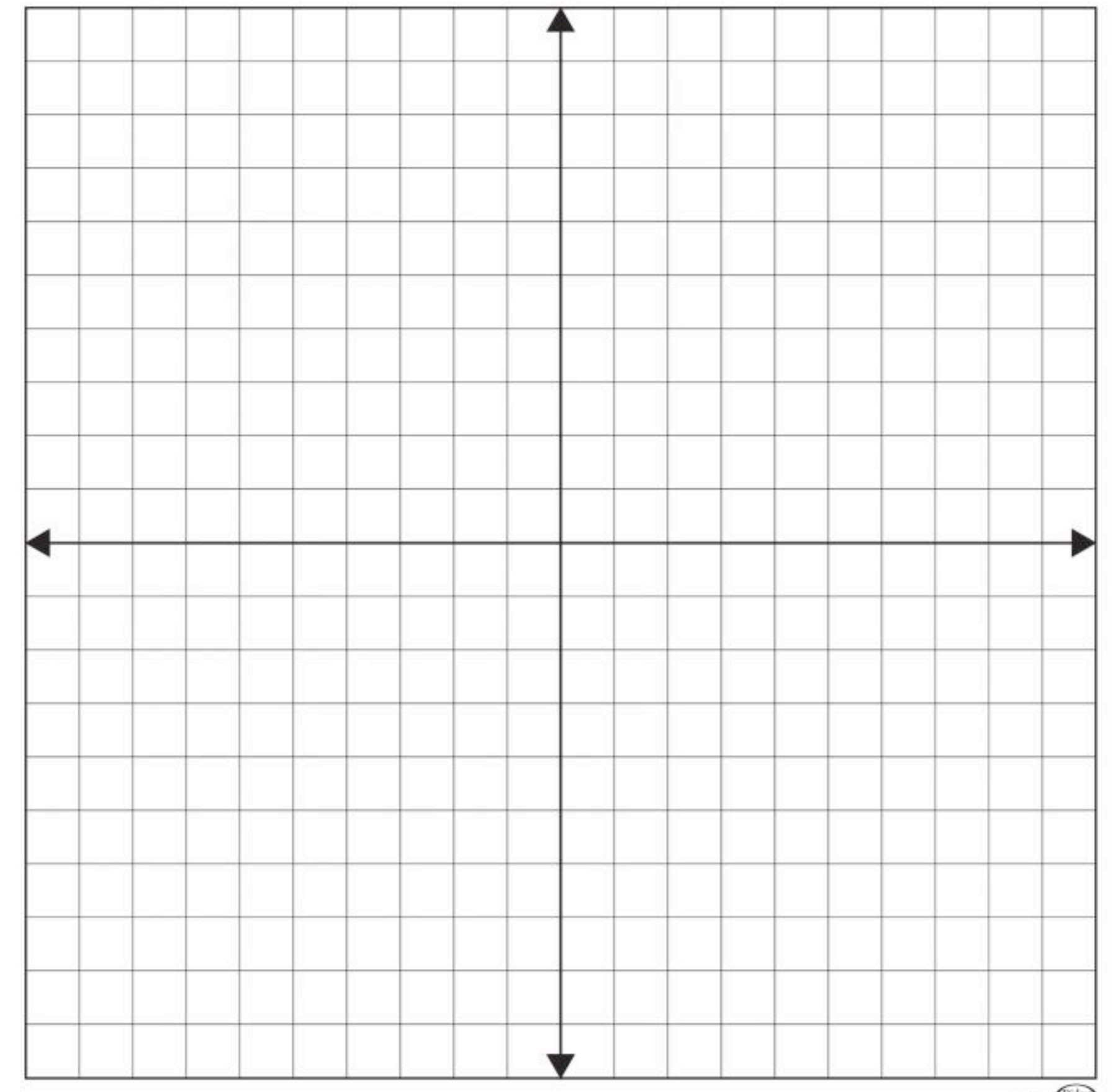
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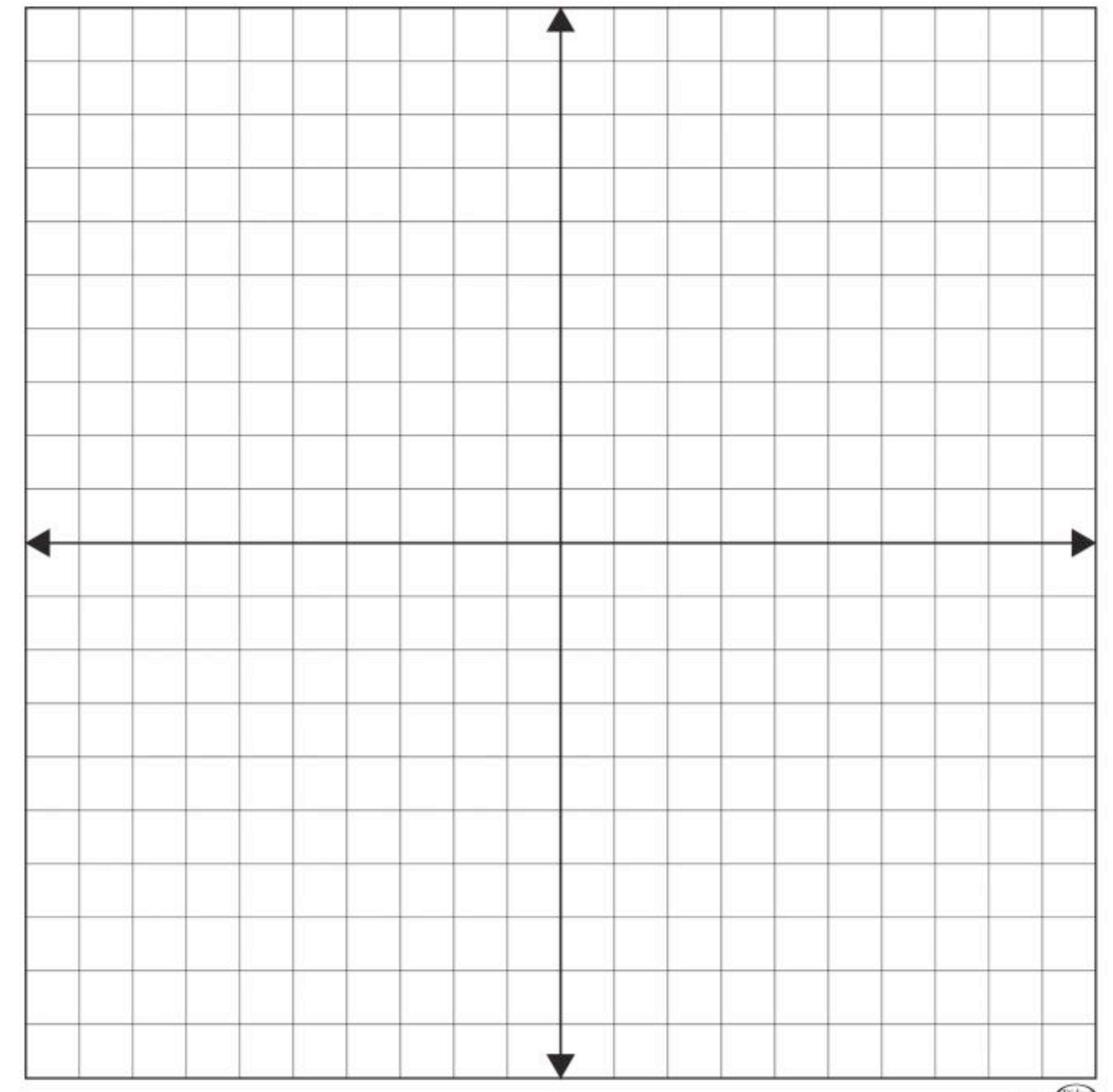
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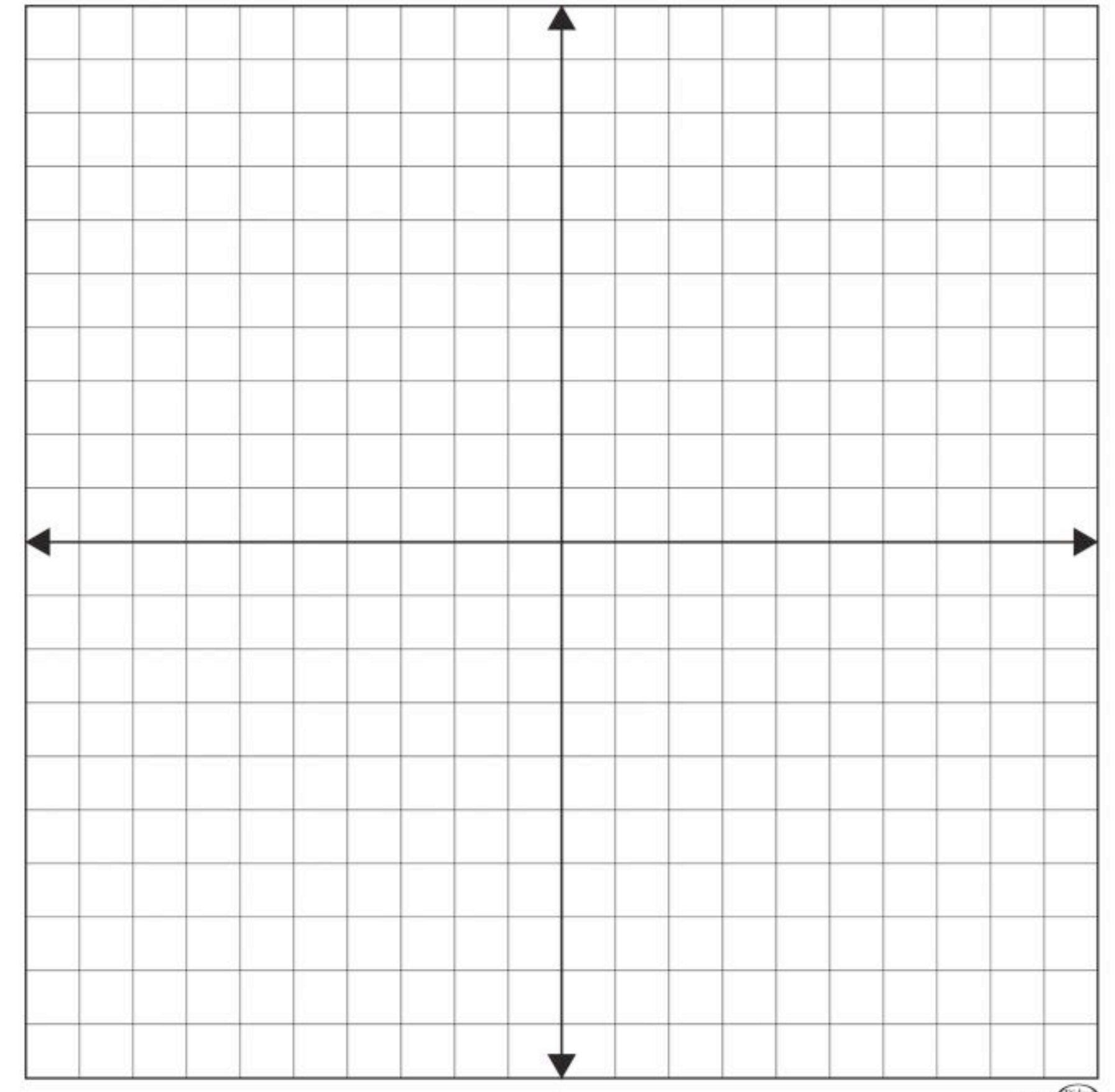
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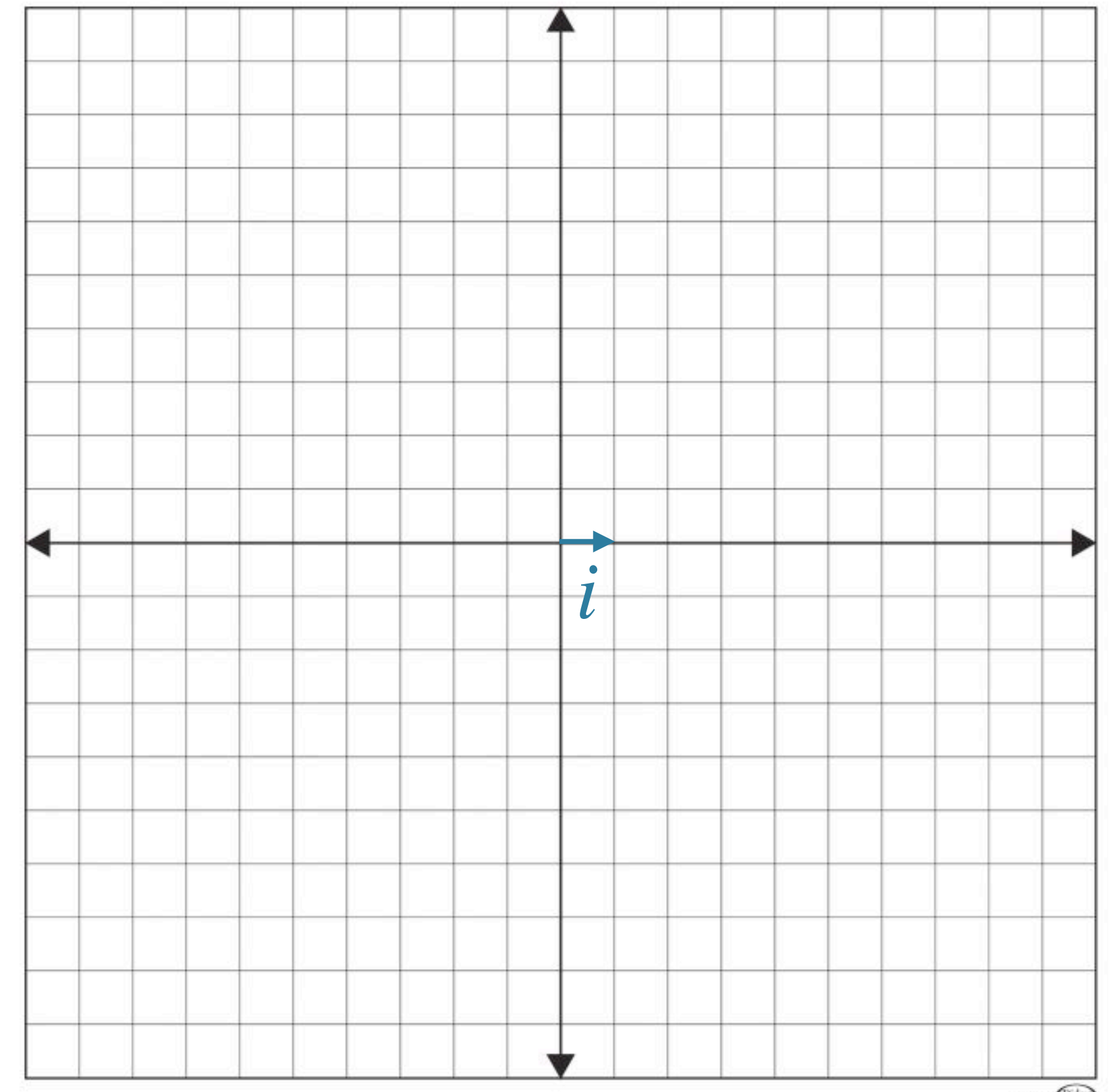


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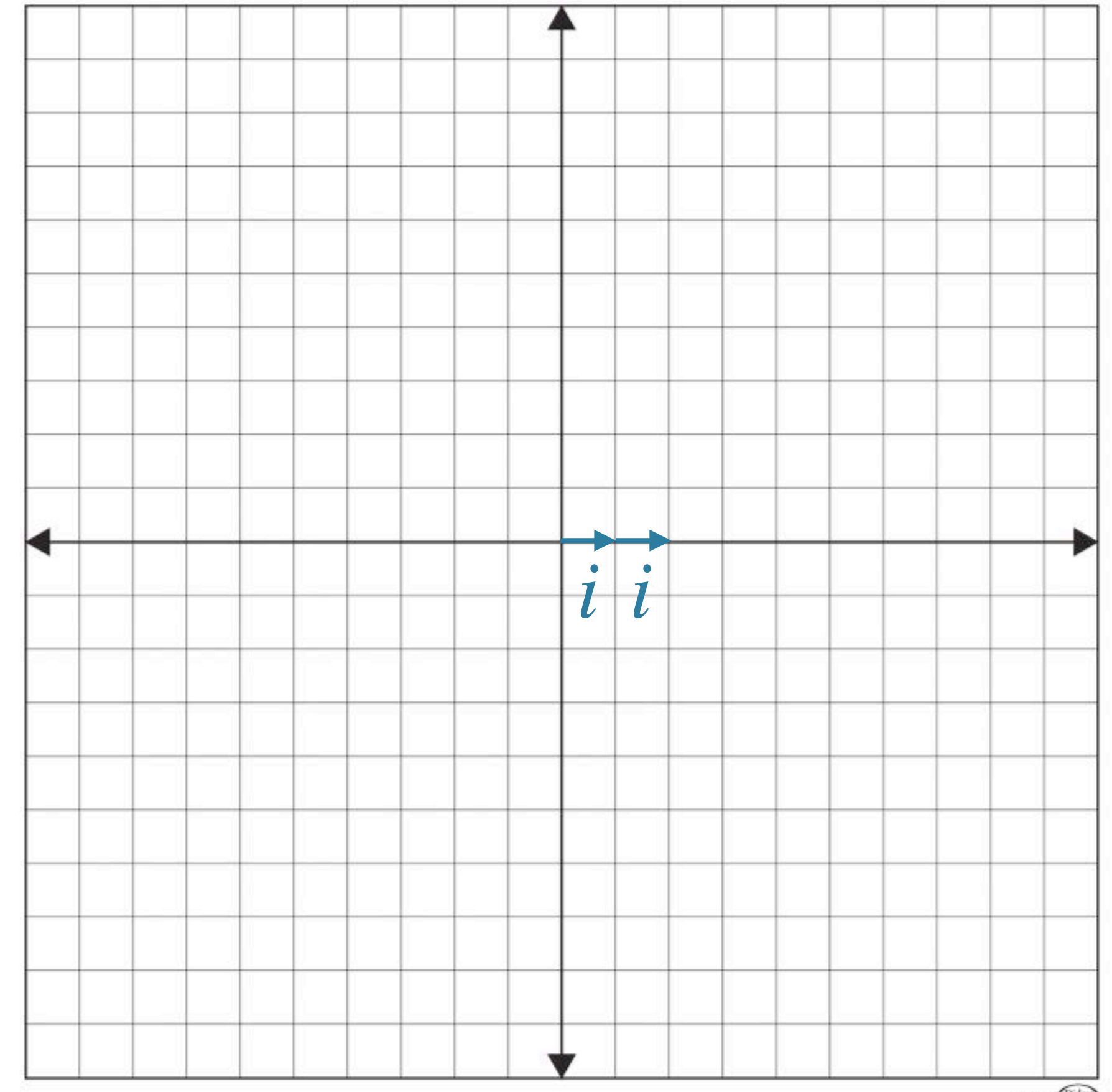


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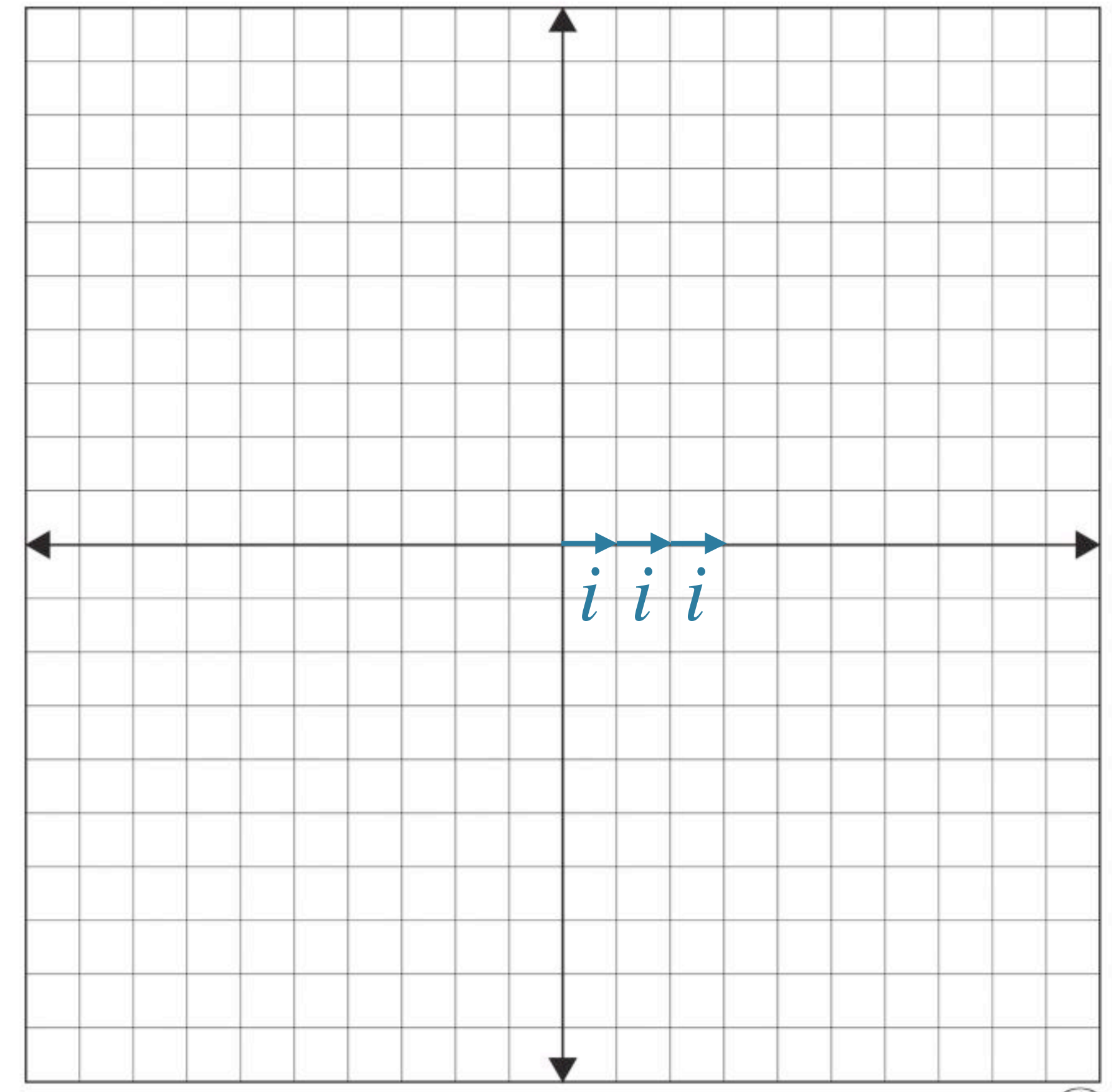
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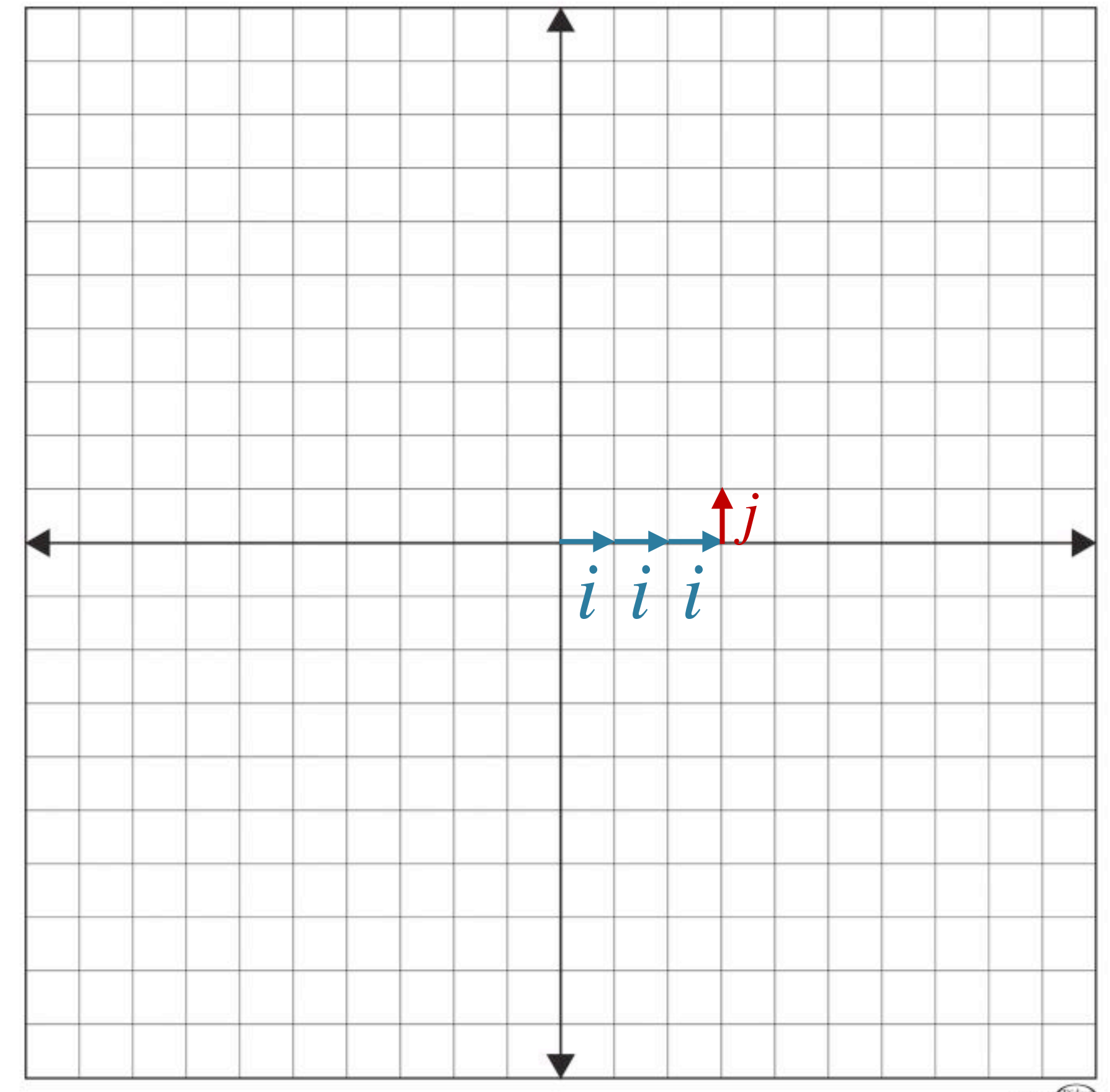
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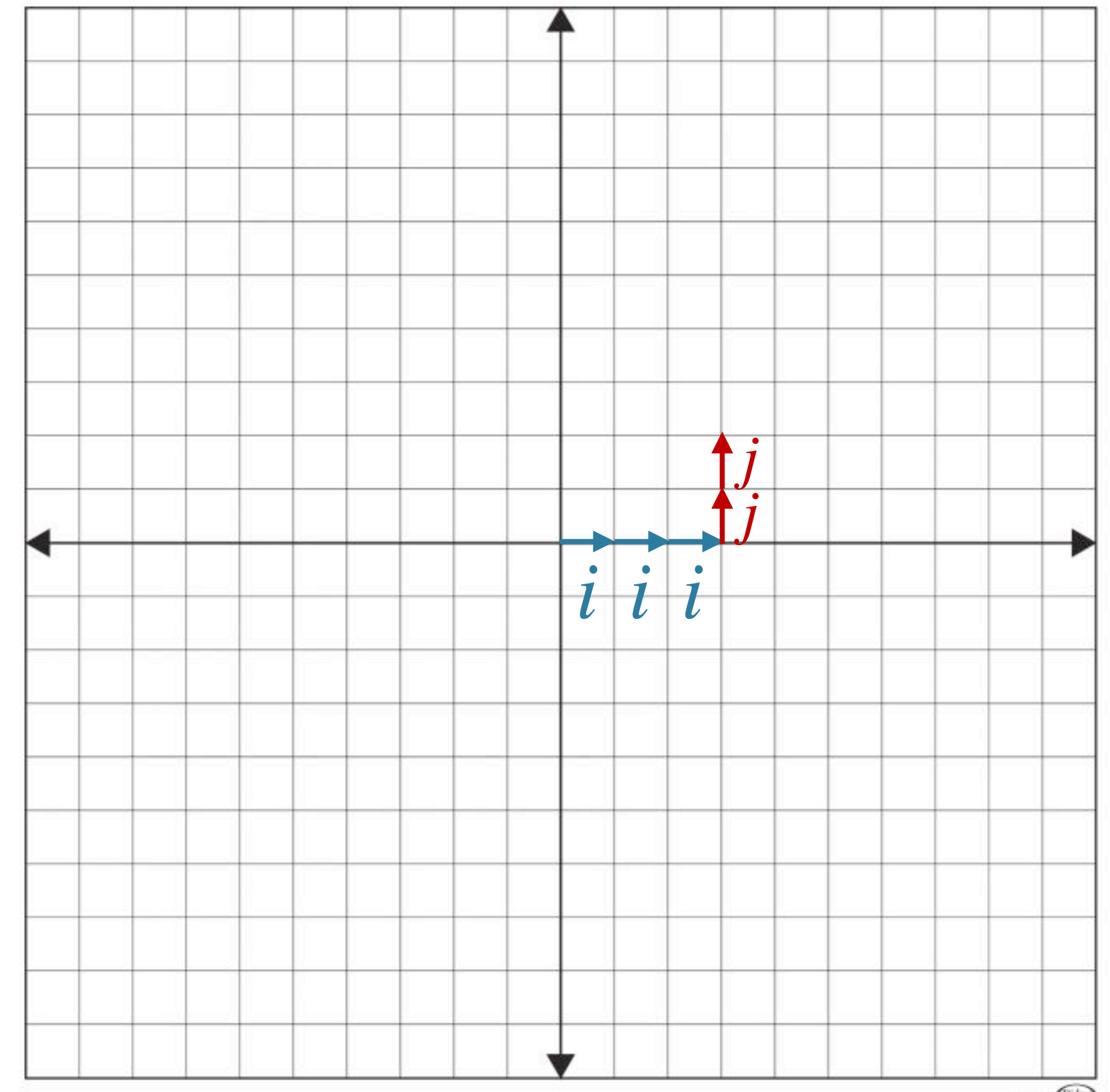
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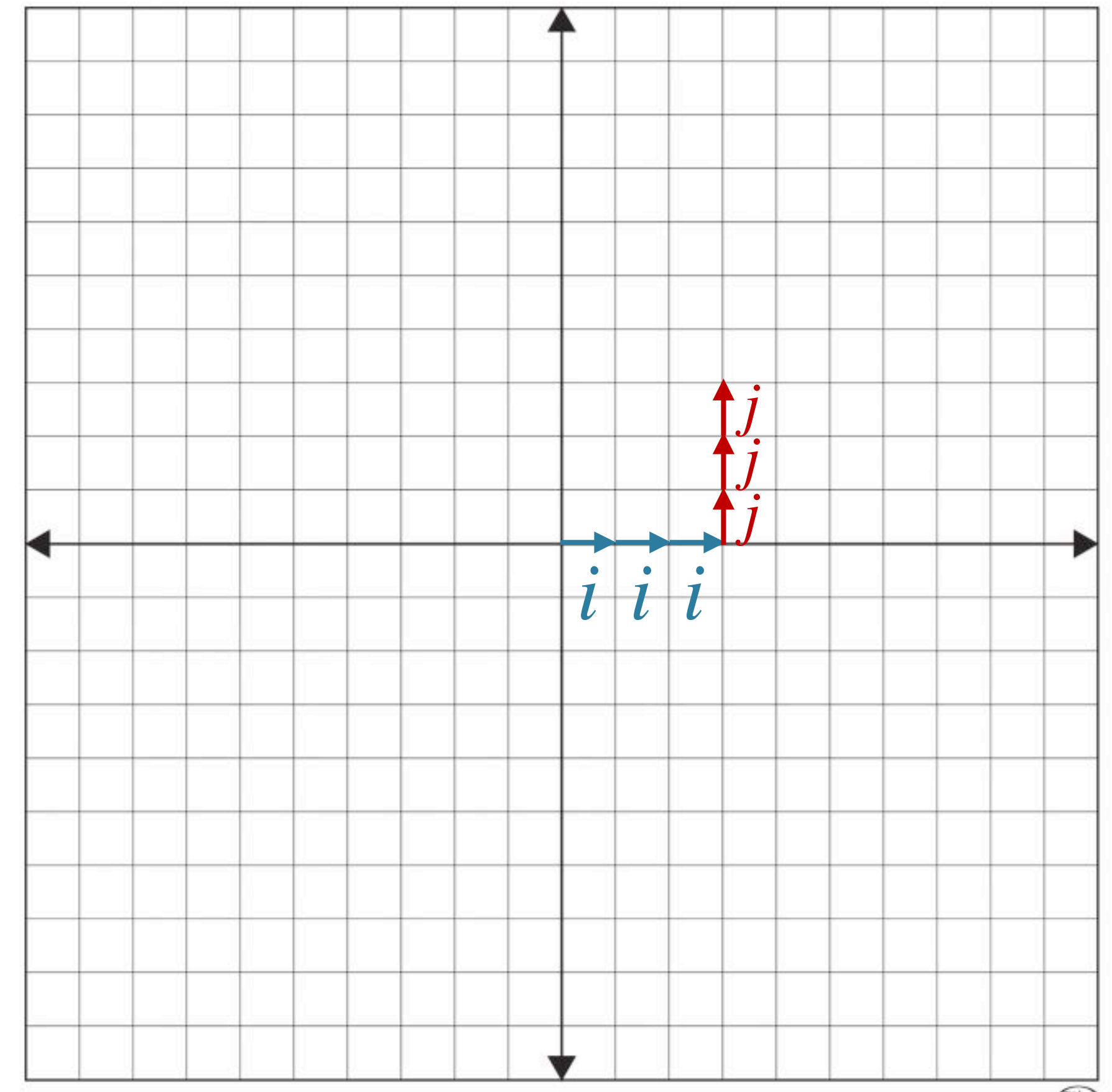
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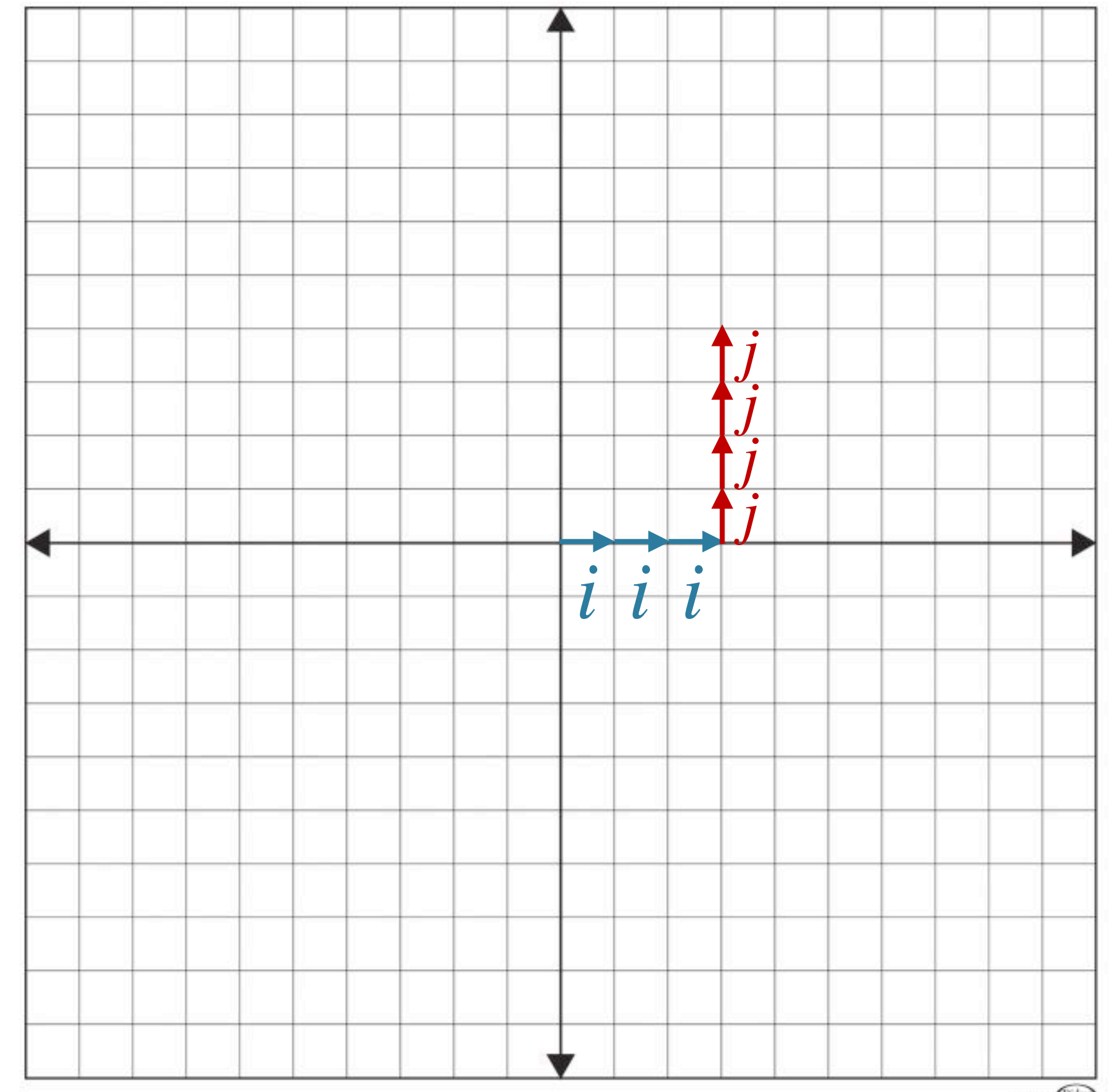
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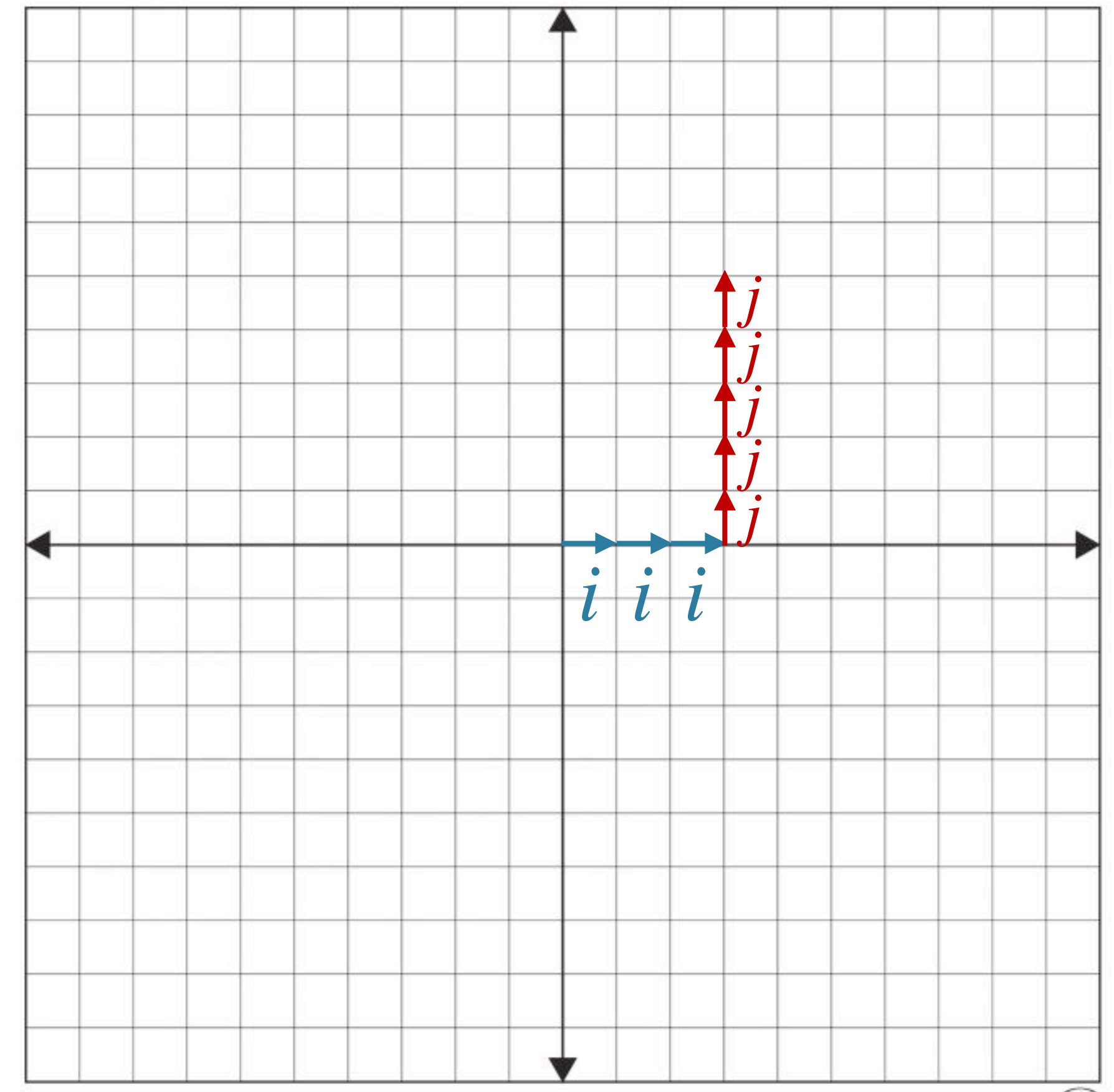
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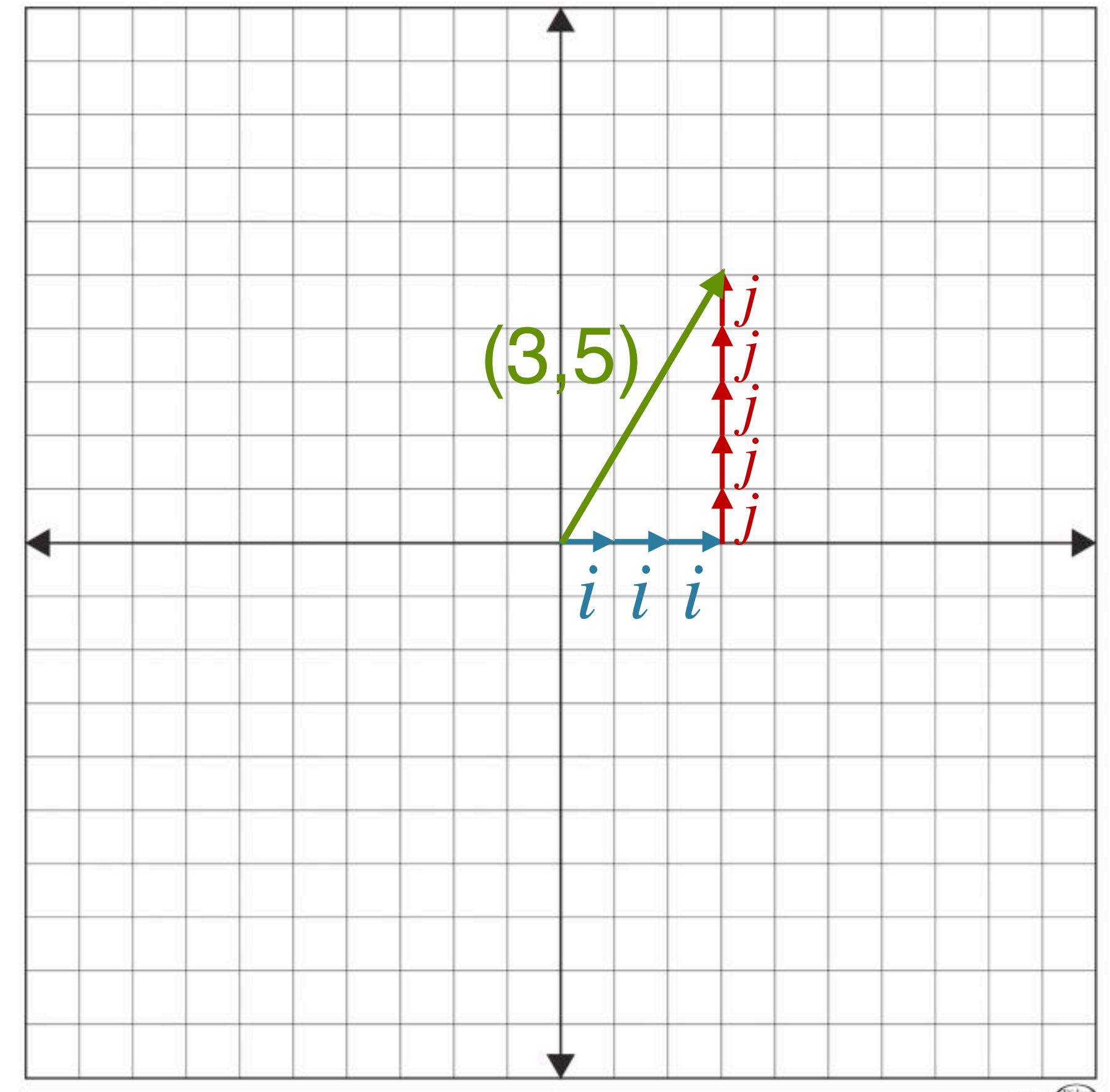


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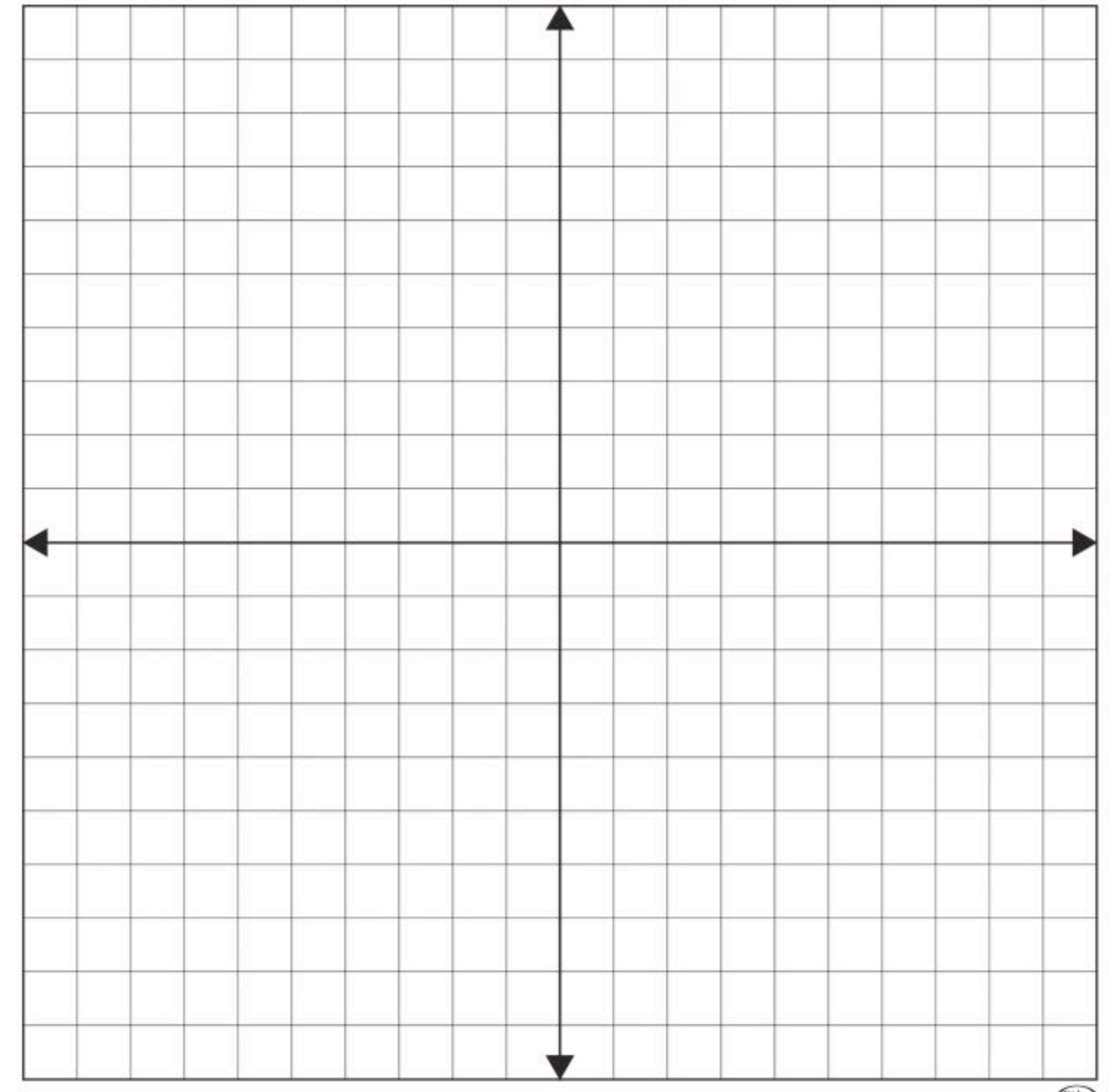
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Linear Transformation

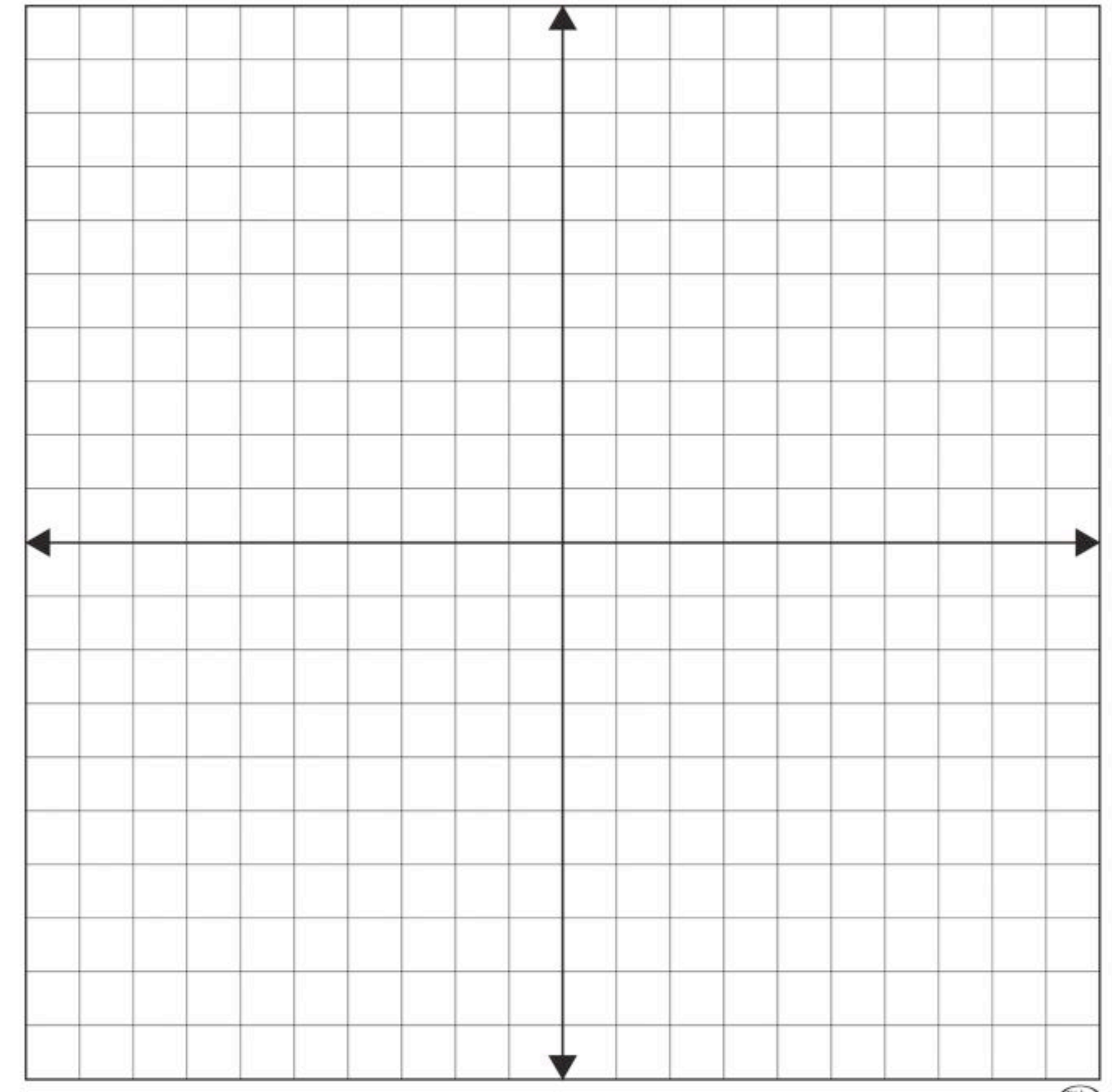
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Linear Transformation

- Multiplying by a matrix converts a vector to a **new basis**

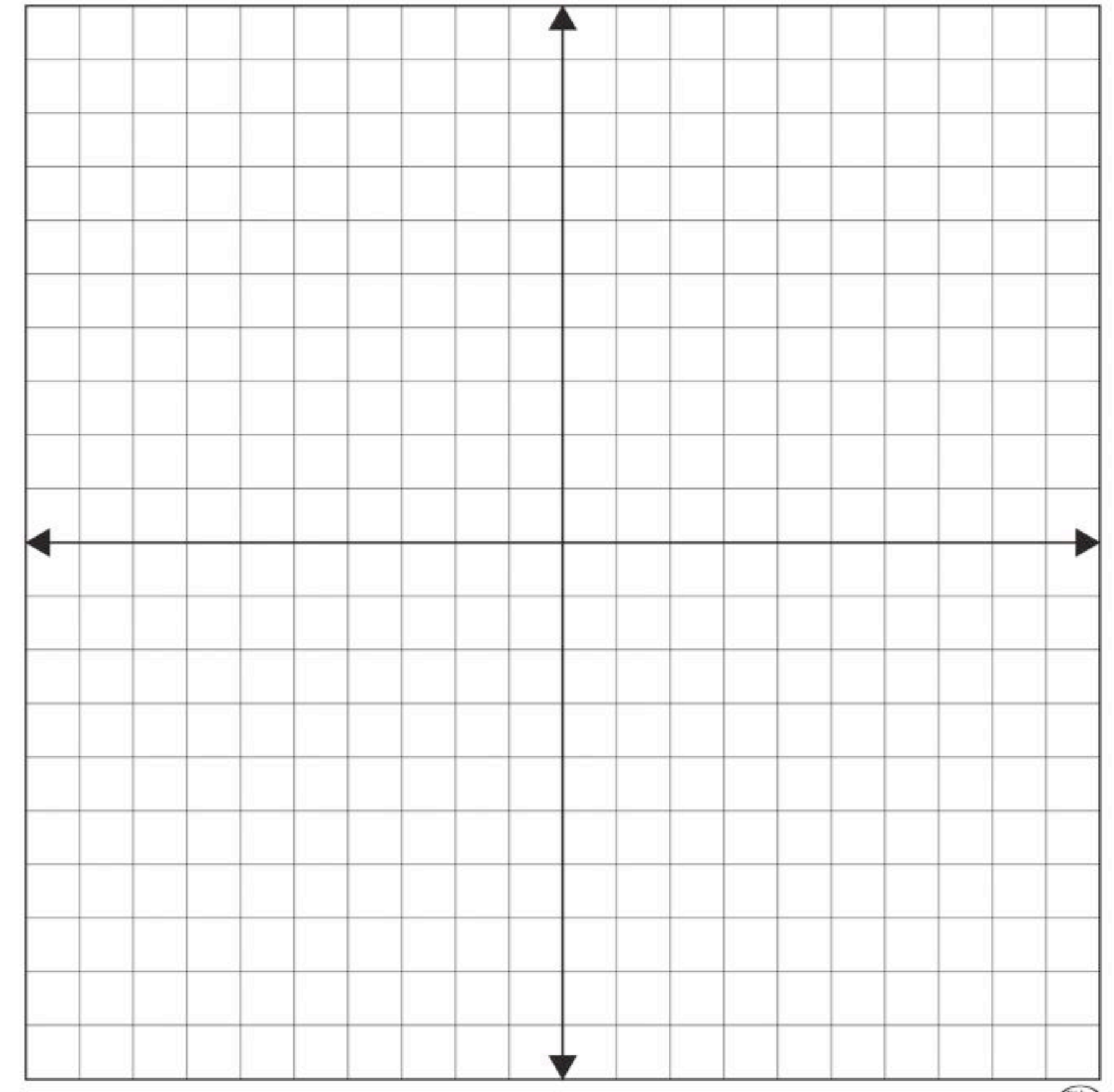
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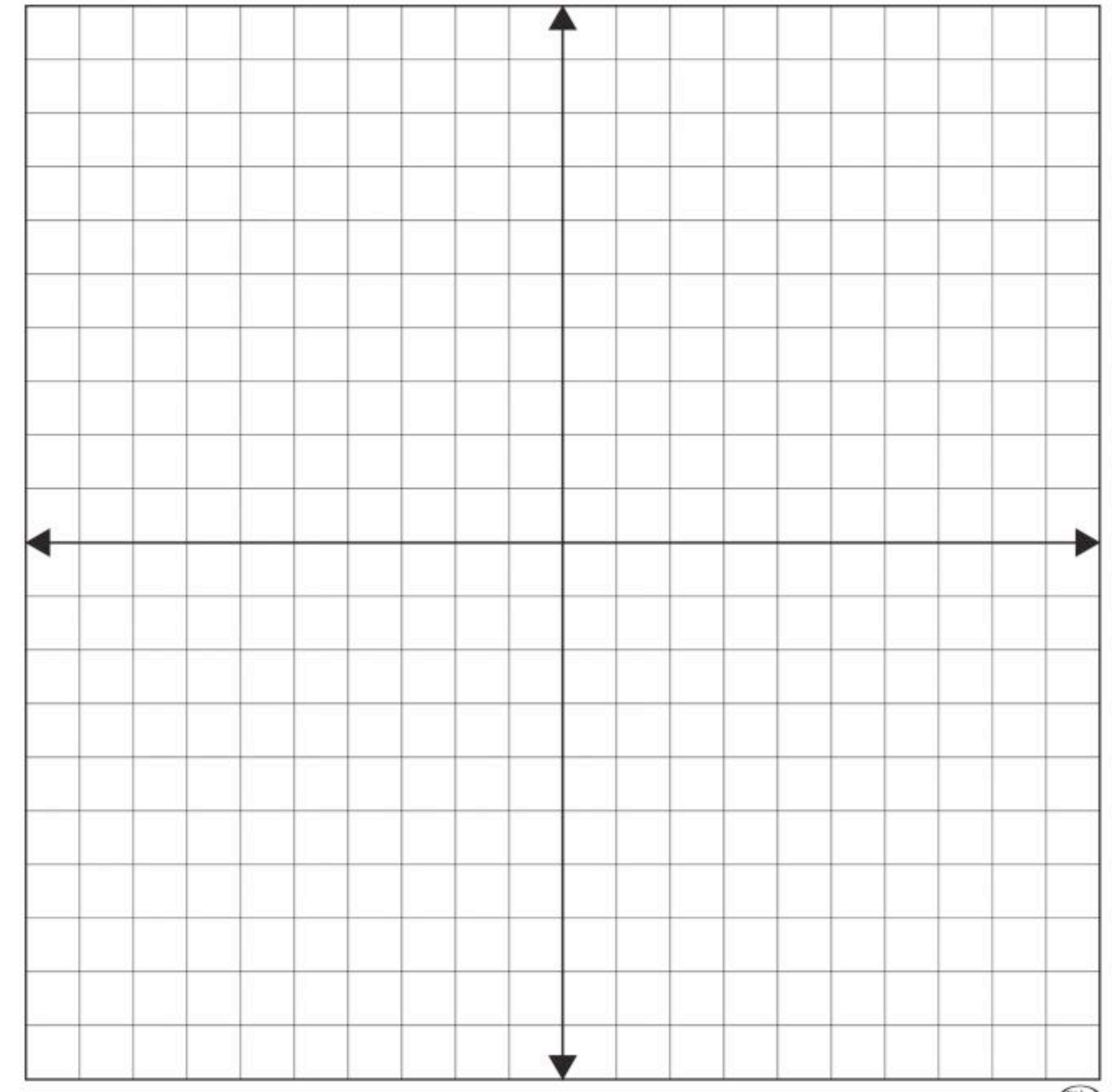


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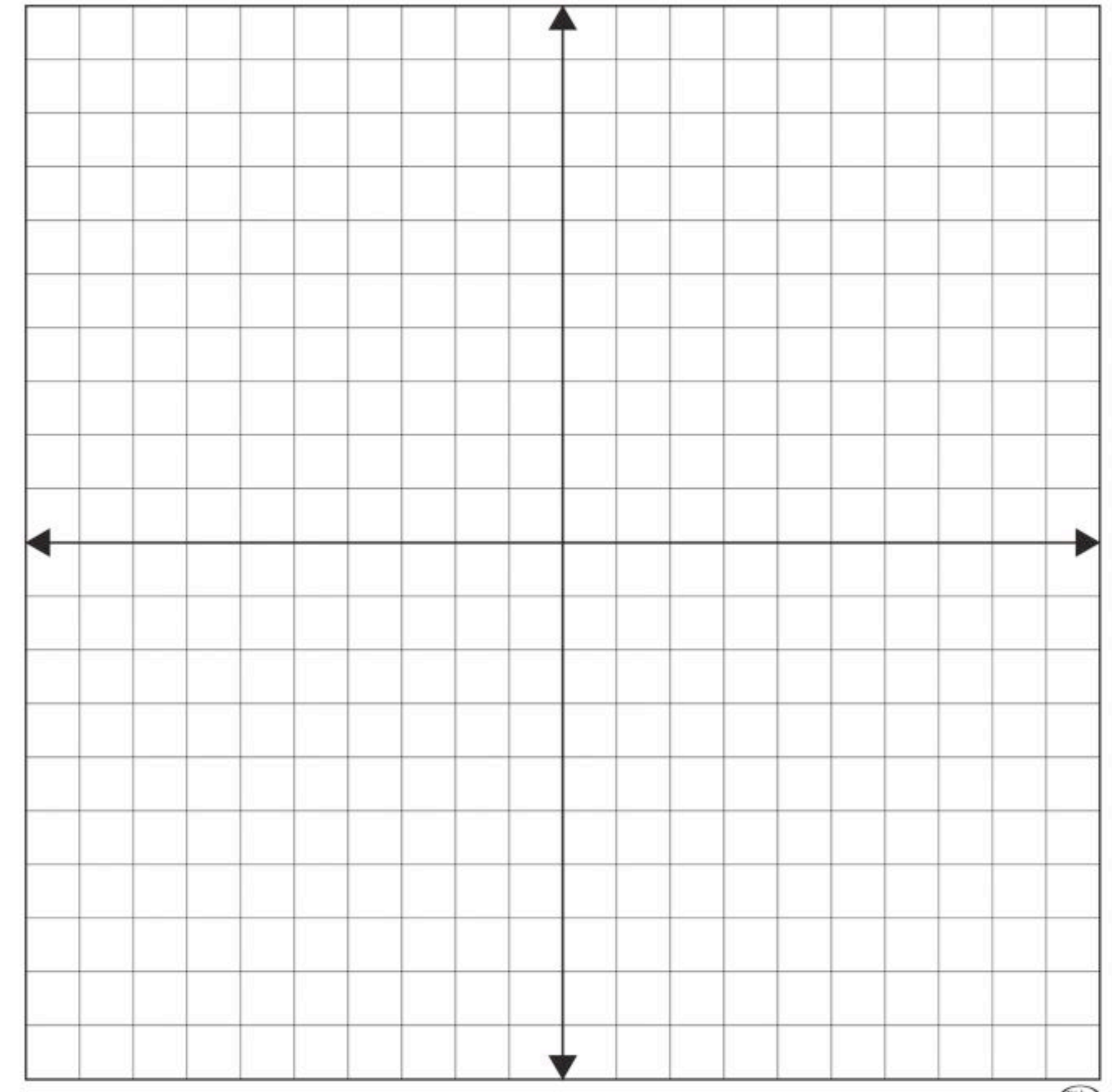


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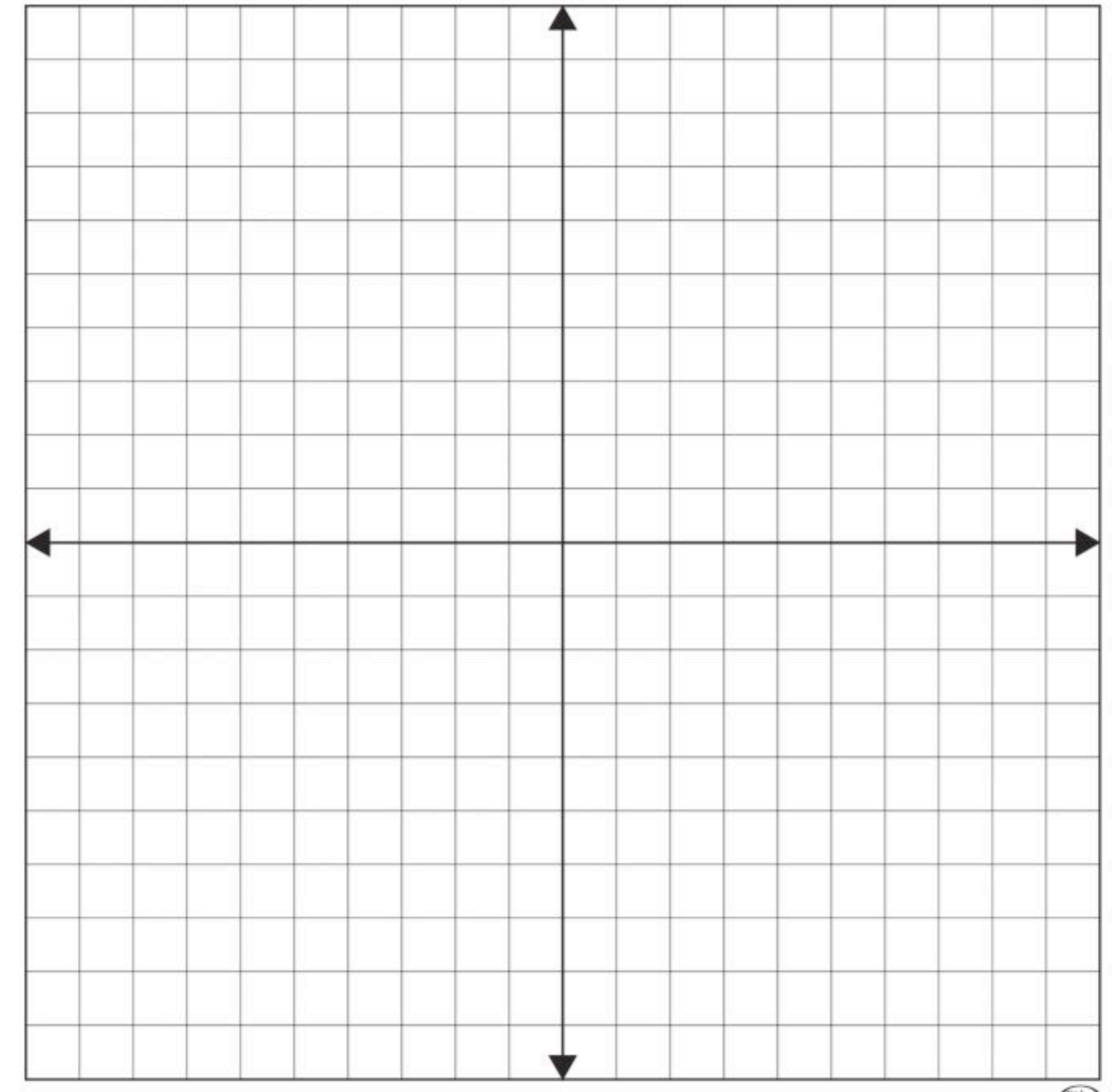


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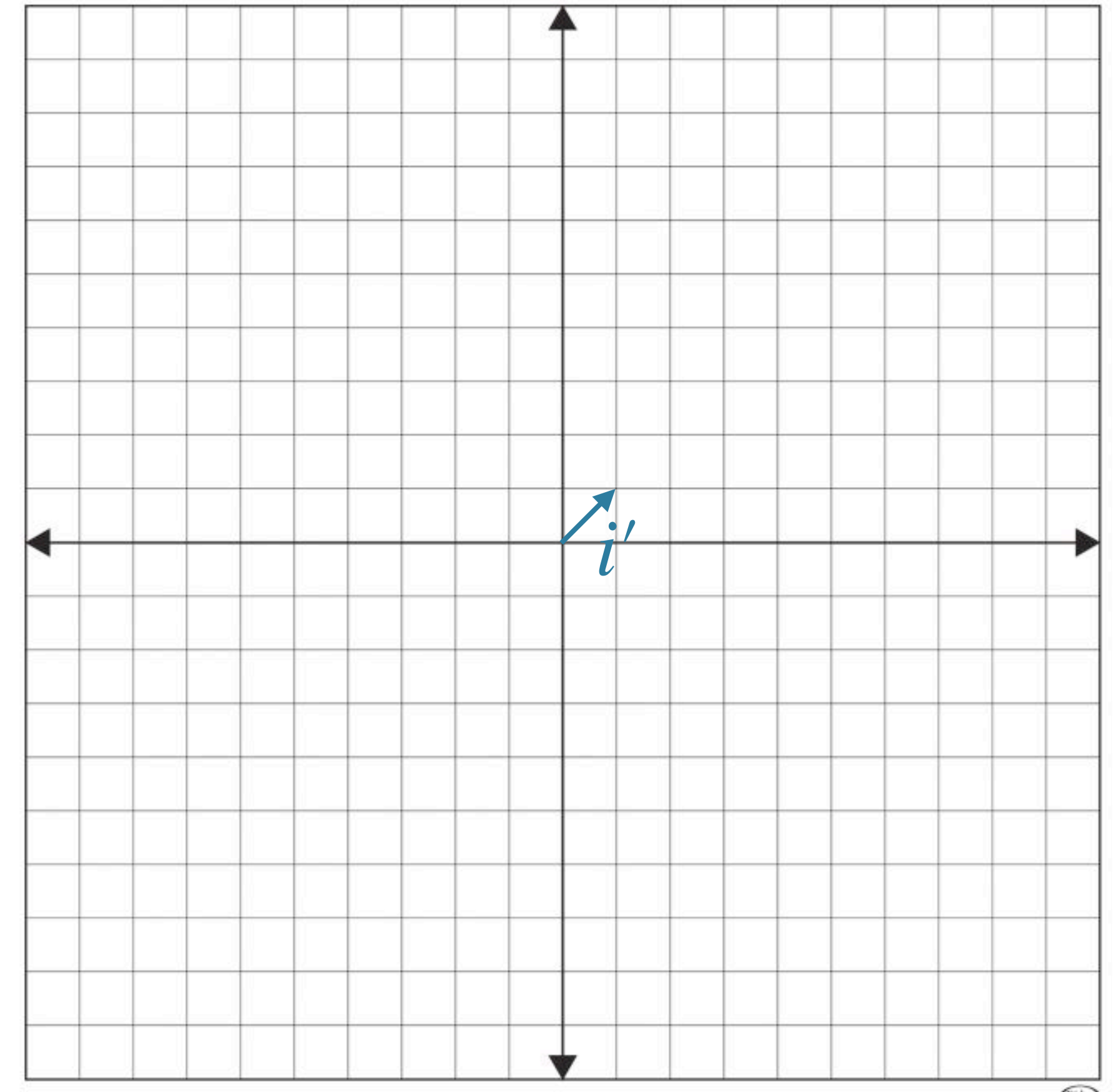


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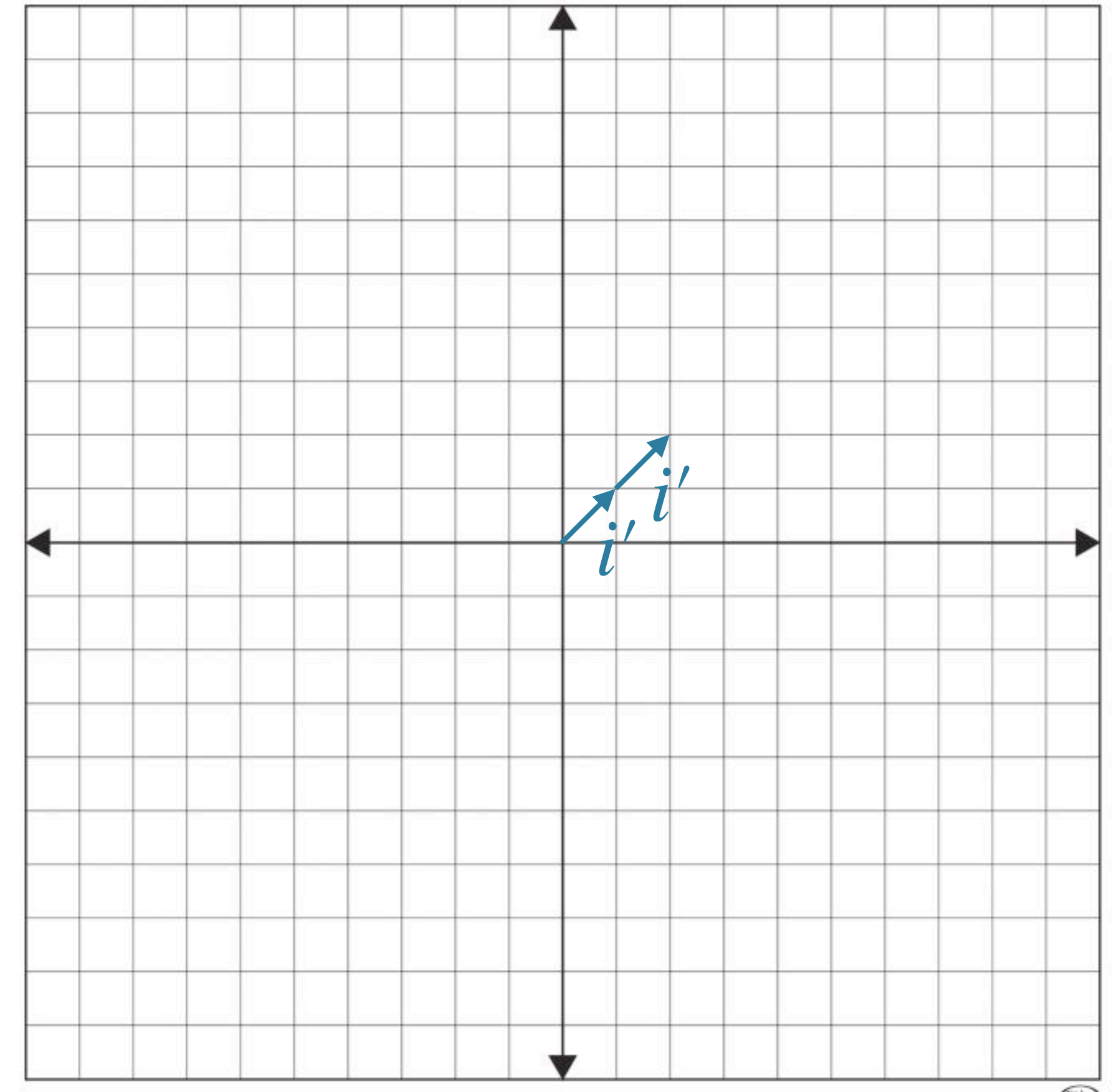


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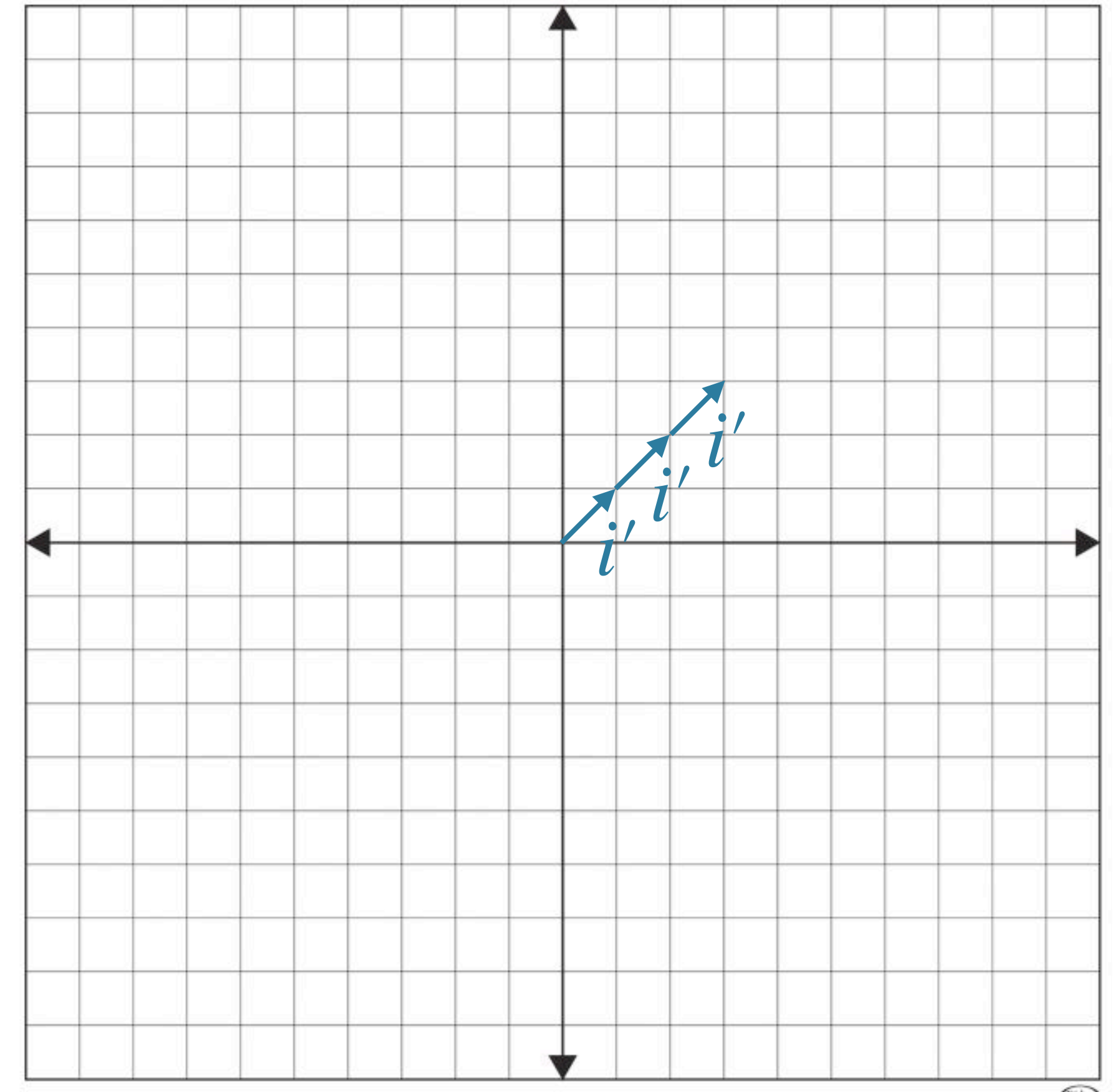


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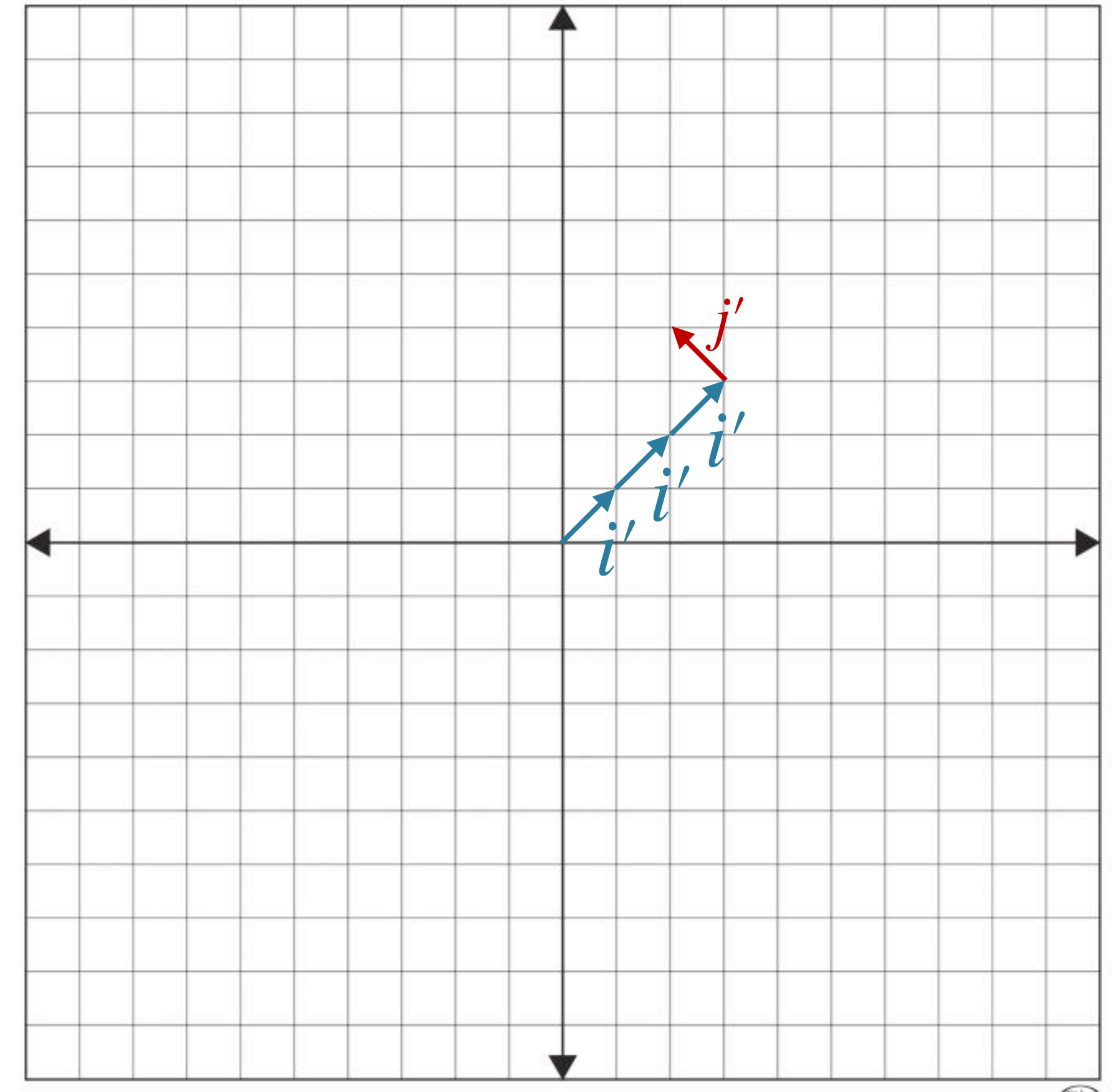


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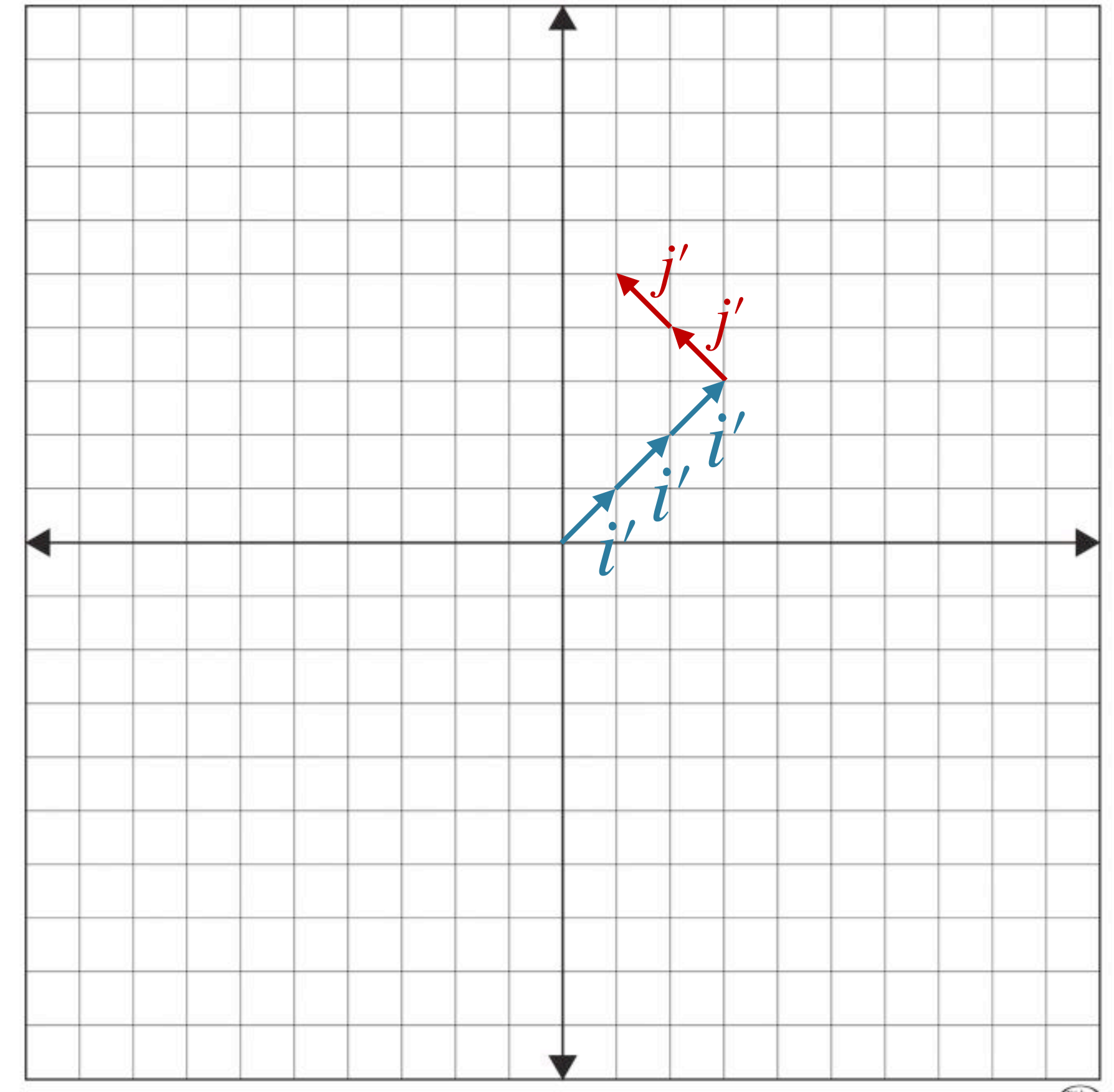


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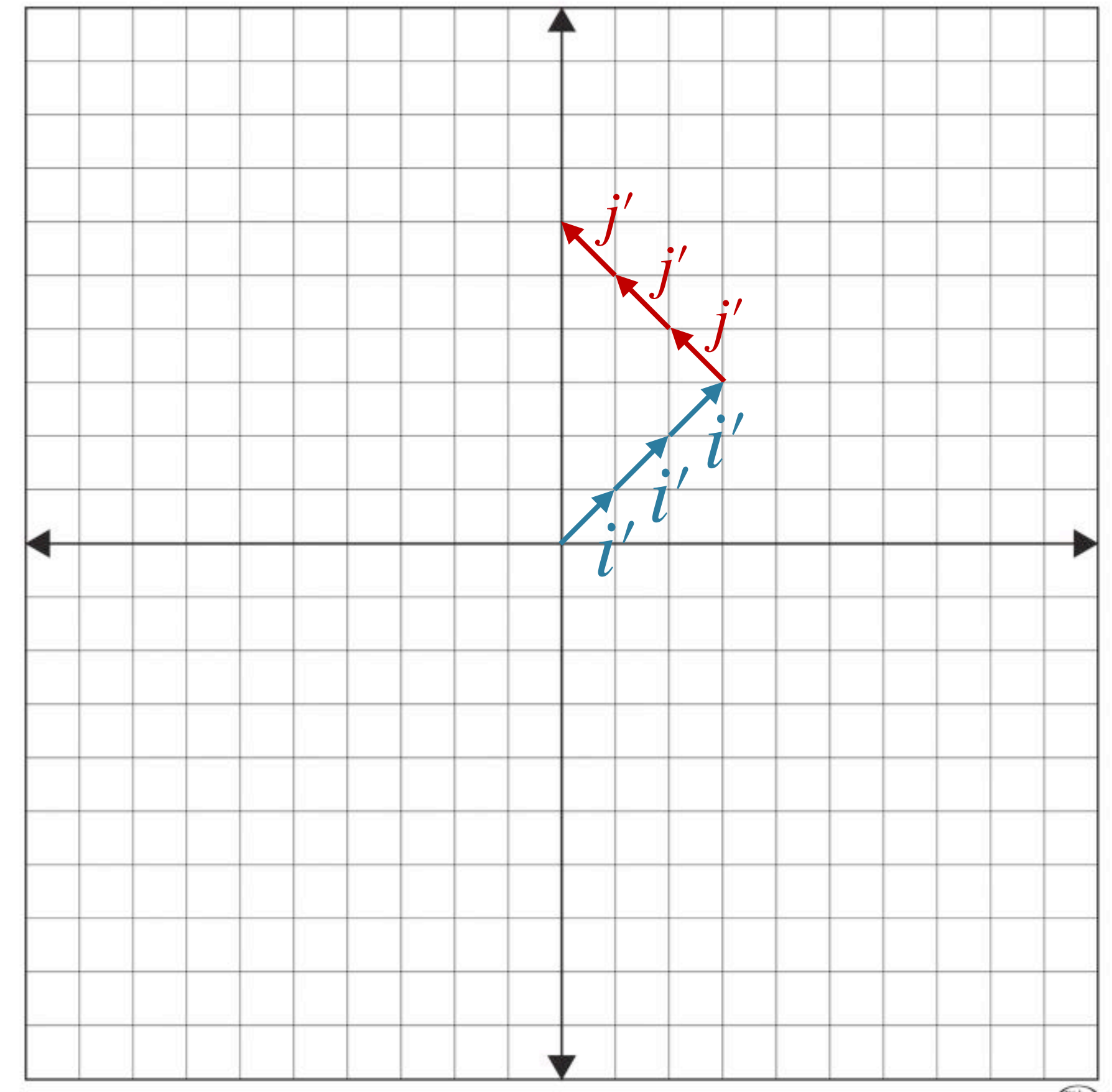


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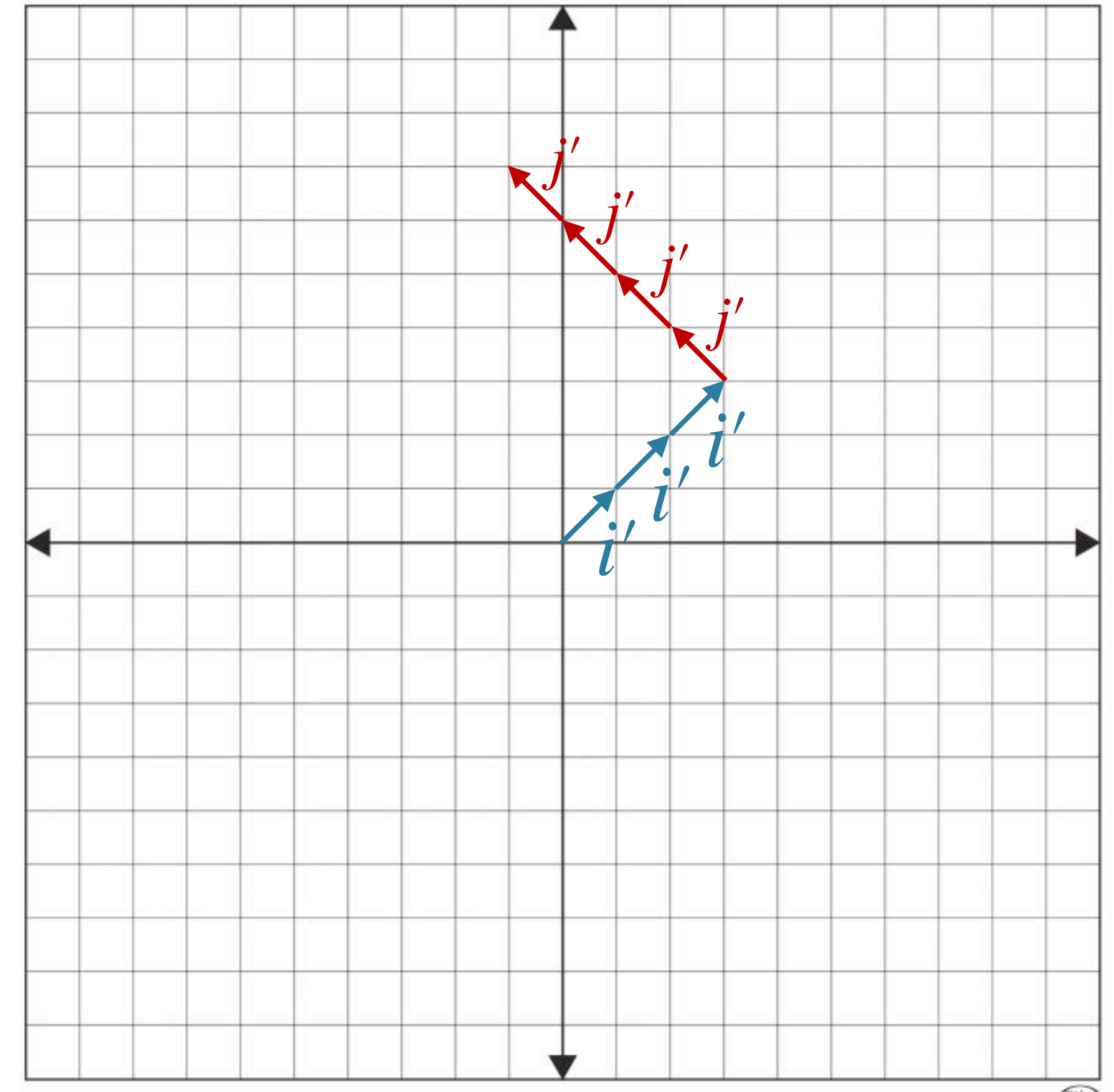


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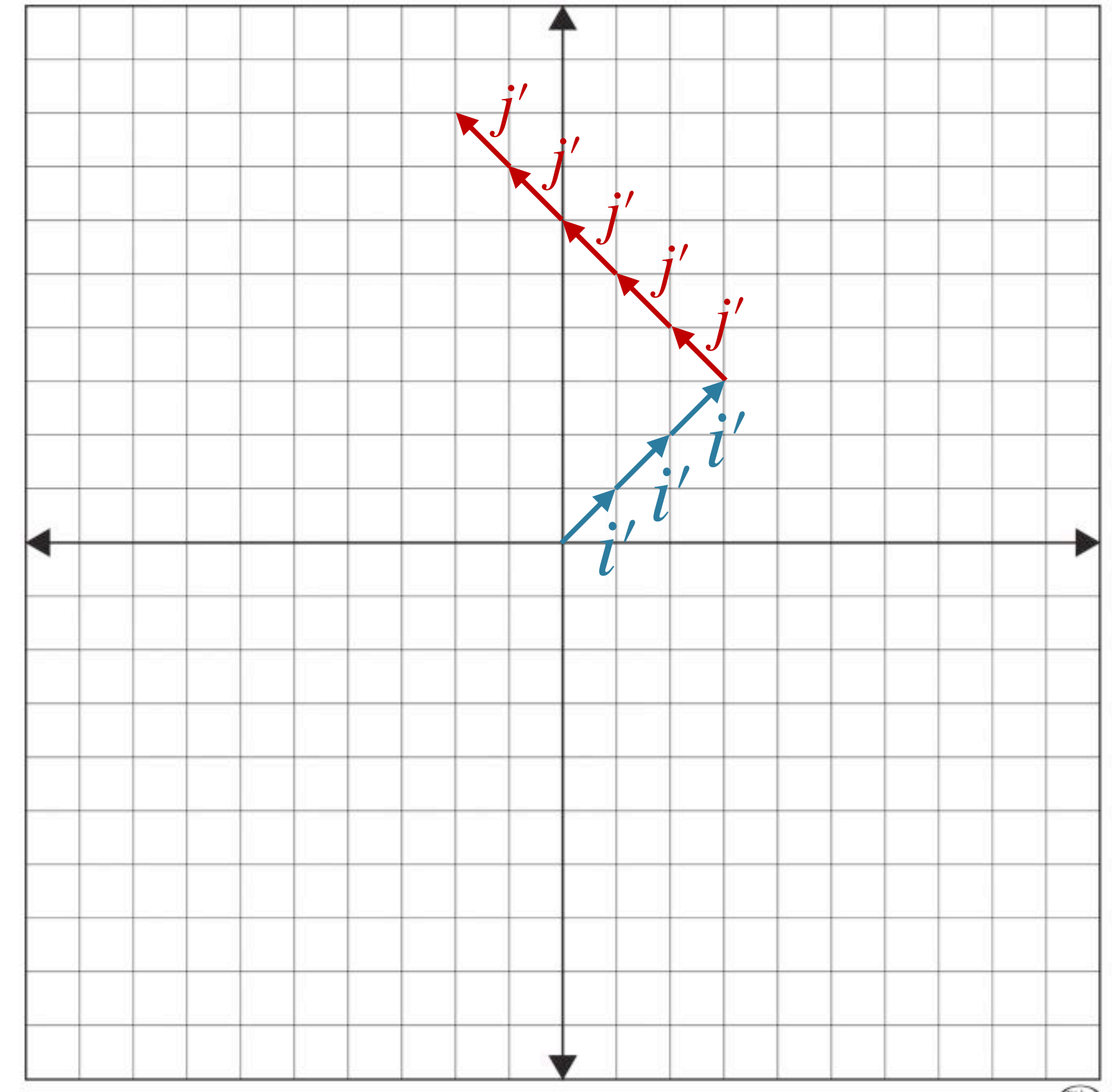


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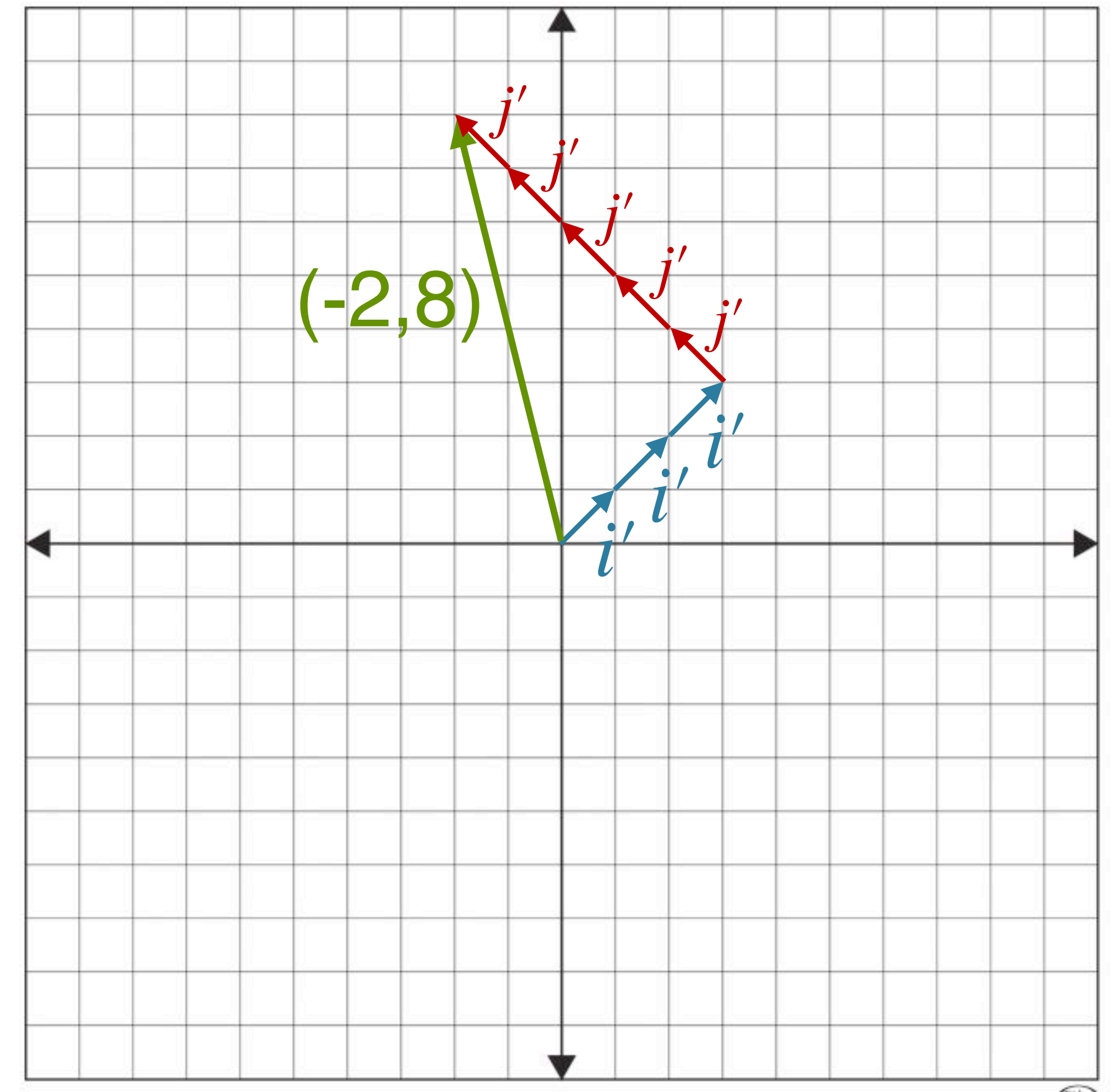


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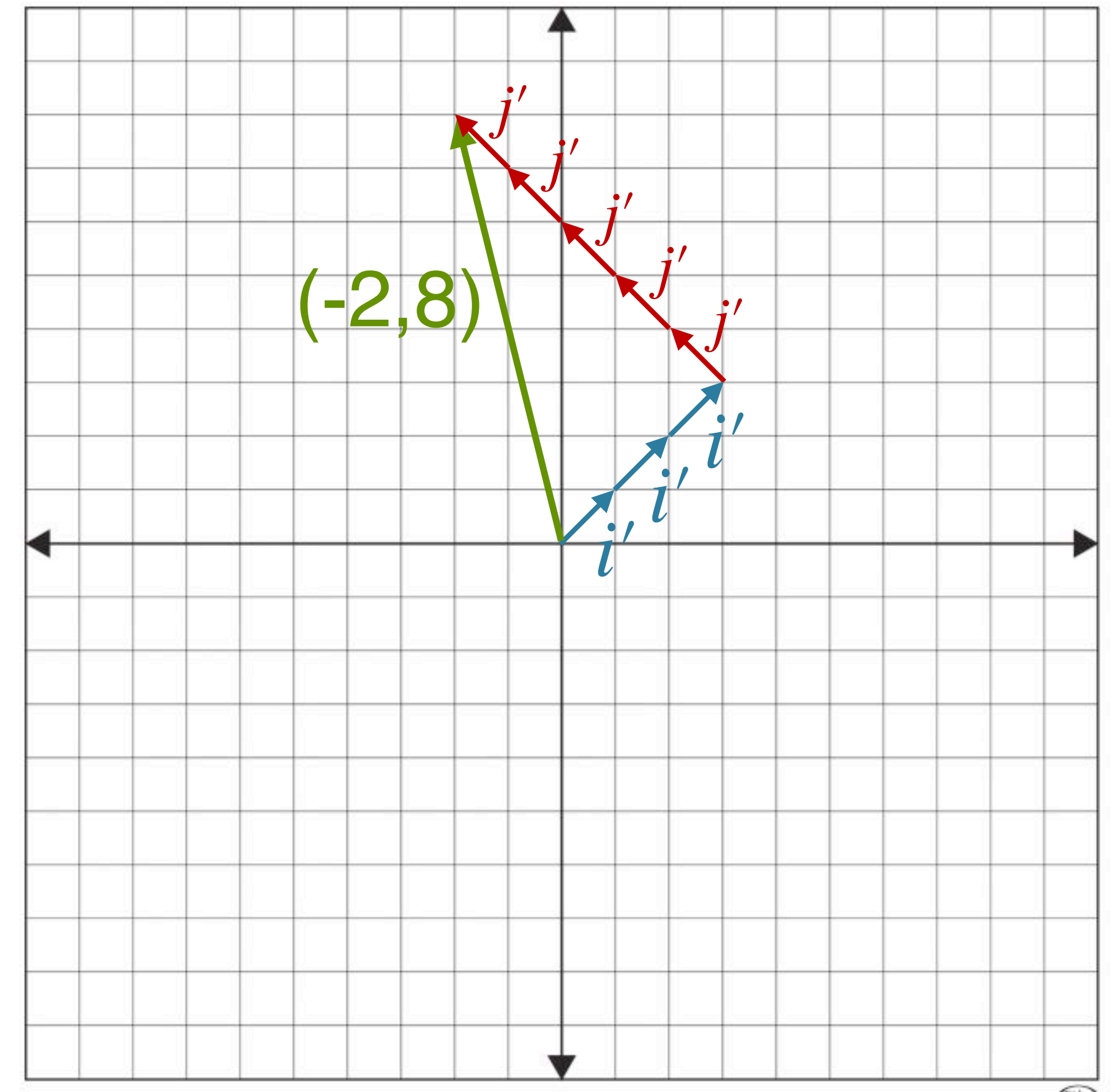


Linear Transformation

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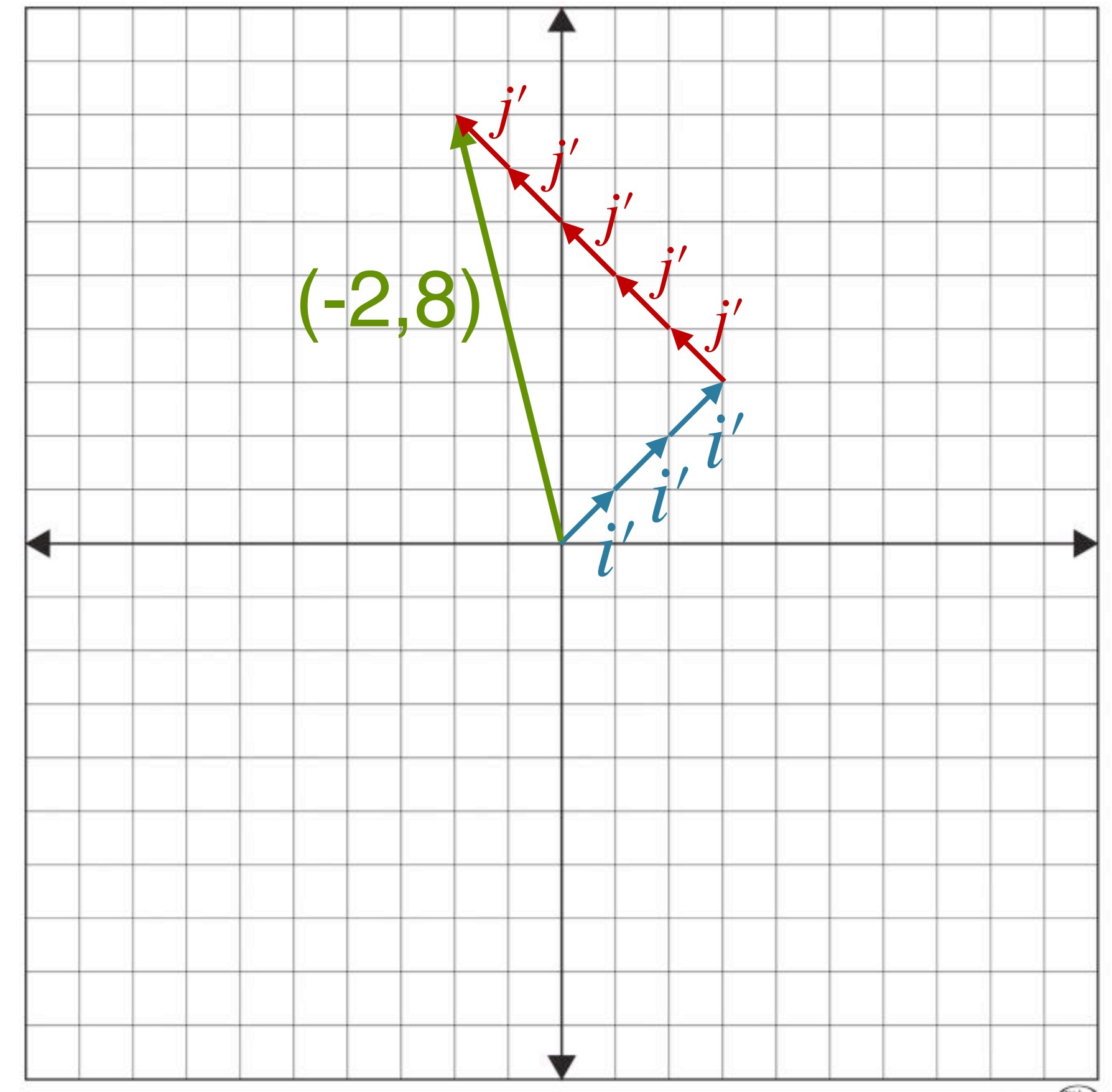


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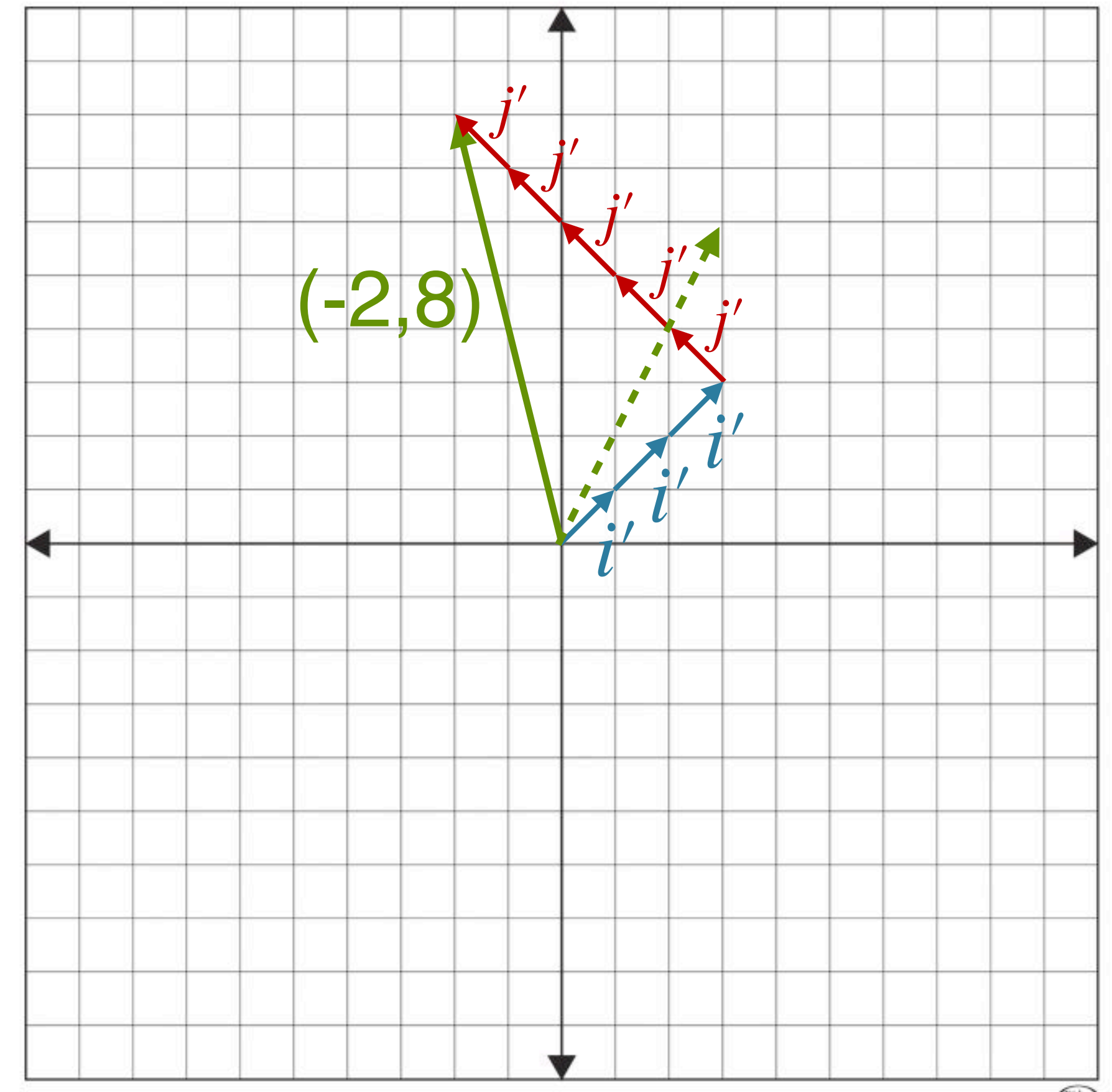


Linear Transformation

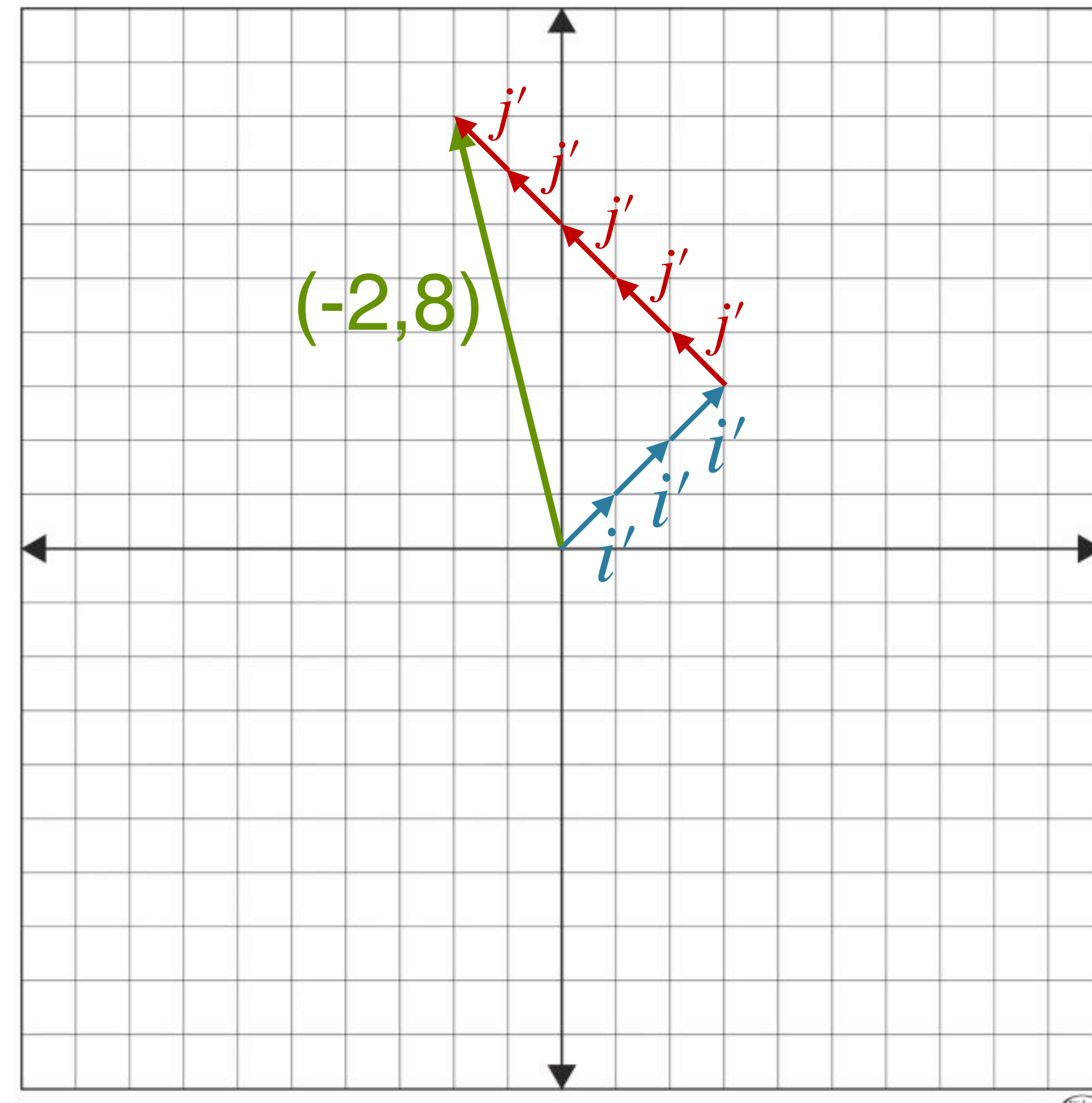
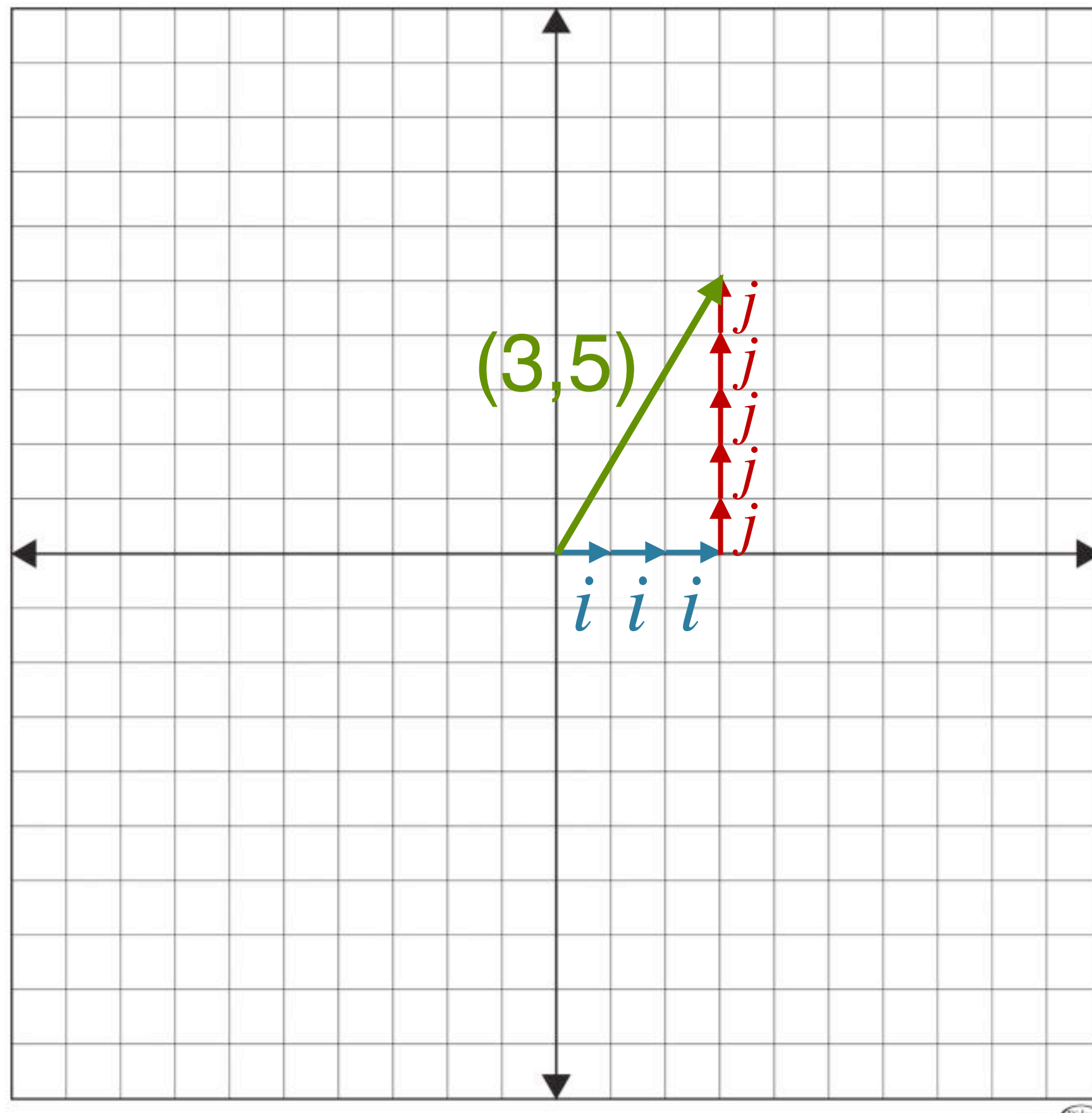
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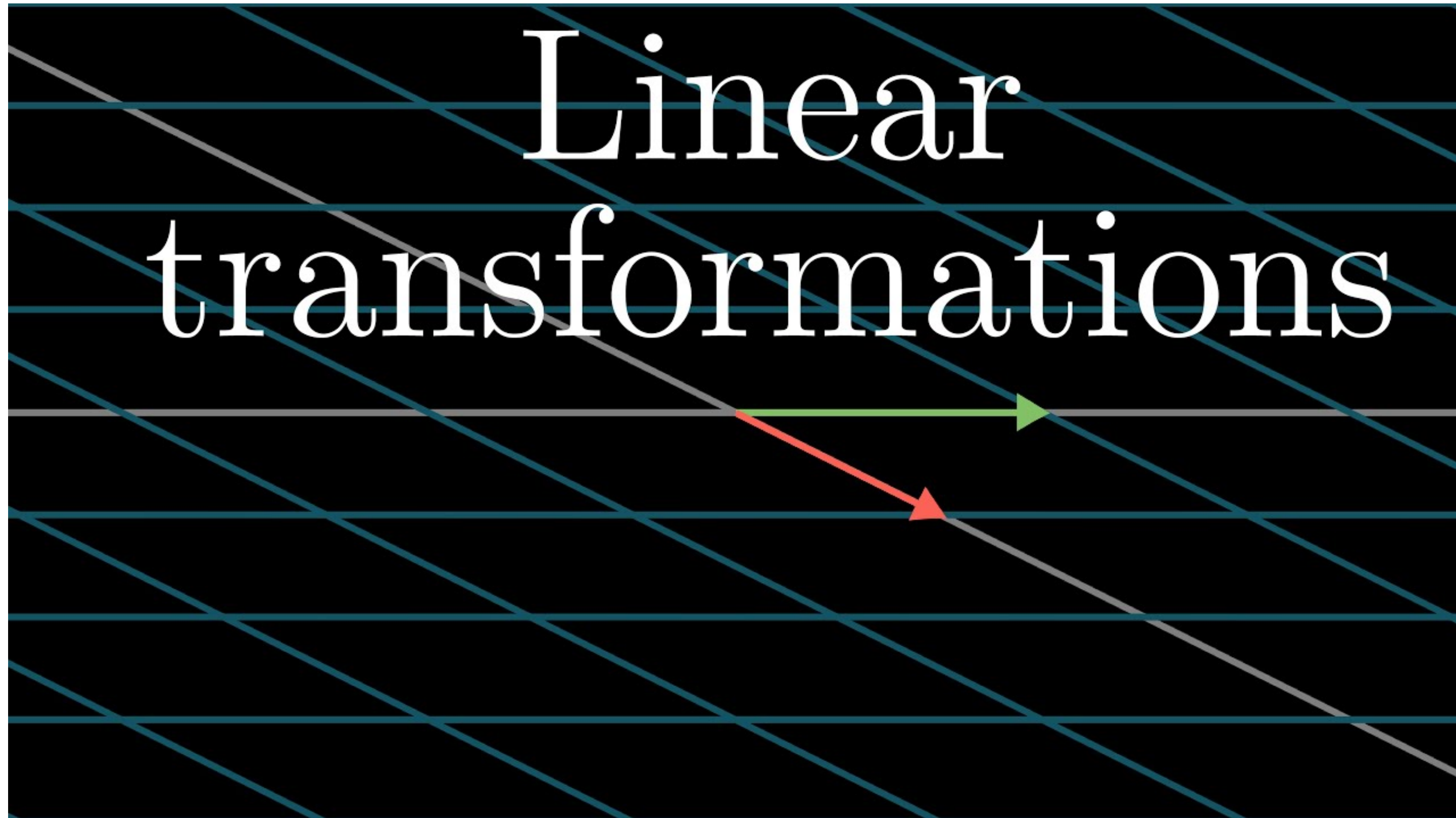
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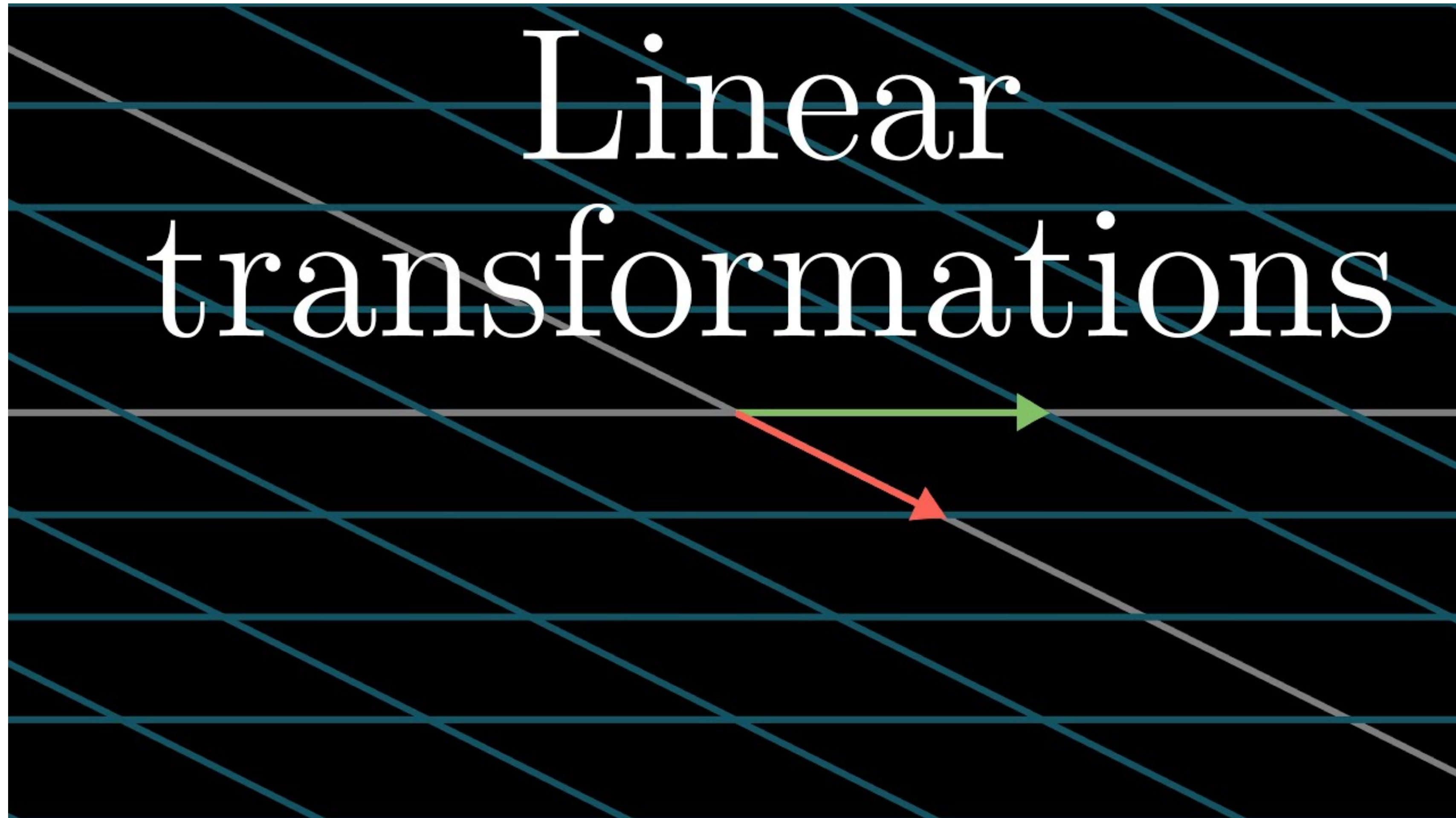
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Visualizing Linear Transformations



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- TLDR: Neural Nets transform vectors and vector spaces

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